

Sparse FGLM algorithms

Jean-Charles Faugère^a and Chenqi Mou^{b,a}

^aPolSys Project, LIP6, INRIA Paris-Rocquencourt–UPMC–CNRS, 4 place Jussieu, 75005 Paris, France

^bLMIB–School of Mathematics and Systems Science, Beihang University, Beijing 100191, China

Abstract

Given a zero-dimensional ideal $I \subset \mathbb{K}[x_1, \dots, x_n]$ of degree D , the transformation of the ordering of its Gröbner basis from DRL to LEX is a key step in polynomial system solving and turns out to be the bottleneck of the whole solving process. Thus it is of crucial importance to design efficient algorithms to perform the change of ordering.

The main contributions of this paper are several efficient methods for the change of ordering which take advantage of the sparsity of multiplication matrices in the classical FGLM algorithm. Combining all these methods, we propose a deterministic top-level algorithm that automatically detects which method to use depending on the input. As a by-product, we have a fast implementation that is able to handle ideals of degree over 40000. Such an implementation outperforms the Magma and Singular ones, as shown by our experiments.

First for the shape position case, two methods are designed based on the Wiedemann algorithm: the first is probabilistic and its complexity to complete the change of ordering is $O(D(N_1 + n \log(D)))$, where N_1 is the number of nonzero entries of a multiplication matrix; the other is deterministic and computes the LEX Gröbner basis of \sqrt{I} via Chinese Remainder Theorem. Then for the general case, the designed method is characterized by the Berlekamp–Massey–Sakata algorithm from Coding Theory to handle the multi-dimensional linearly recurring relations. Complexity analyses of all proposed methods are also provided.

Furthermore, for generic polynomial systems, we present an explicit formula for the estimation of the sparsity of one main multiplication matrix, and prove its construction is free. With the asymptotic analysis of such sparsity, we are able to show for generic systems the complexity above becomes $O(\sqrt{6/n\pi}D^{2+\frac{n-1}{n}})$.

Key words: Gröbner bases, Change of ordering, Zero-dimensional ideals, Sparse matrix, Wiedemann algorithm, BMS algorithm

Email addresses: Jean-Charles.Faugere@inria.fr (Jean-Charles Faugère), Chenqi.Mou@lip6.fr (Chenqi Mou)

1 Introduction

1.1 Motivation

Gröbner basis is an important tool in computational ideal theory [9, 13, 6], especially for polynomial system solving. For a given ideal and term ordering, the Gröbner basis of this ideal with respect to (w.r.t.) the term ordering is a set of generators with good properties, such that manipulation of the ideal can be achieved with these generators.

The term ordering plays an important role in the theory of Gröbner bases. It is well-known that Gröbner bases w.r.t. different term orderings are also different and possess different theoretical and computational properties. For example, Gröbner bases w.r.t. the lexicographical ordering (LEX) have good algebraic structures and are convenient to use for polynomial system solving, while those w.r.t. the degree reverse lexicographical ordering (DRL) are computationally easy to obtain. Therefore, the common strategy to solve a polynomial system is to first compute the Gröbner basis of the ideal defined by the system w.r.t. DRL, change its ordering to LEX, and perhaps further convert the LEX Gröbner basis to triangular sets [24] or Rational Univariate Representation [30]. That is one of the main usages of algorithms for the change of ordering.

However, the computation of Gröbner bases greatly enhanced recently [17, 18], the step to change the ordering of Gröbner bases has become the bottleneck of the whole solving process (see Section 7). Hence it is of crucial significance to design efficient algorithms for the change of ordering. The purpose of this paper is precisely to provide such efficient algorithms.

Furthermore, some practical problems can be directly modeled as the change of ordering of Gröbner bases. For example, the Gröbner basis of an ideal derived from the AES-128 cryptosystem w.r.t. a certain term ordering (other than LEX) has been obtained [10], and it may lead to a successful cryptanalysis on this system if one is able to convert its term ordering to LEX. And the decoding of some cyclic codes can also be regarded as a problem of changing the term ordering [25].

1.2 Related works

Several algorithms for the change of ordering have already existed, for example the FGLM algorithm for the zero-dimensional case [19] and the Gröbner walk for the generic case [12]. Similar algorithms have also been proposed to change the orderings of triangular sets [29, 14] or using the LLL algorithm [4] in the bivariate case.

Among them, the FGLM algorithm, only applicable to the zero-dimensional case, is an efficient one. The number of field operations it needs to complete the change of ordering is $O(nD^3)$, where n is the number of variables, and D is the degree of the given ideal $I \subset \mathbb{K}[x_1, \dots, x_n]$. Its efficiency may be due to the fact that it reduces the problem of change of ordering to linear algebra operations. Such

a connection is achieved through the multiplication matrix T_i ($i = 1, \dots, n$) used in this algorithm, which represents the multiplication by x_i in the quotient ring $\mathbb{K}[x_1, \dots, x_n]/I$ viewed as a vector space. These matrices are sparse, even when the input polynomial system is dense (see Section 6). And in this paper we take advantage of this sparsity structure to obtain fast FGLM algorithms with good complexity and performances.

1.3 Our contributions

We first study the particular but important case when the zero-dimensional ideal I is in shape position. Two methods based on the Wiedemann algorithm are proposed to compute the Gröbner bases of I or \sqrt{I} w.r.t. LEX. They both make use of the sparsity by constructing the linearly recurring sequence

$$[\langle \mathbf{r}, T_1^i \mathbf{e} \rangle : i = 0, \dots, 2D - 1],$$

where \mathbf{r} is a vector and $\mathbf{e} = (1, 0, \dots)^t$ is the vector representing $\mathbf{1}$ in $\mathbb{K}[x_1, \dots, x_n]/I$. It is easy to see that the minimal polynomial f_1 in $\mathbb{K}[x_1]$ of this linearly recurring sequence is indeed a polynomial in the Gröbner basis of I w.r.t. LEX ($x_1 < \dots < x_n$) when $\deg(f_1) = D$, and it can be computed by applying the Berlekamp–Massey algorithm [36]. Furthermore, we show how to recover efficiently the other polynomials in the Gröbner basis by solving structured (Hankel) linear systems. Hence, we are able to complete the first method for the change of ordering to LEX for ideals in shape position with complexity $O(D(N_1 + n \log(D)))$, where N_1 is the number of nonzero entries in T_1 . When $n \ll D$ this almost matches the complexity of computing the minimal polynomial.

The other method for the shape position case uses the deterministic Wiedemann algorithm, which can always return the correct univariate polynomial in the Gröbner basis w.r.t. LEX. Making use of the Chinese Remainder Theorem, this method adapts and extends the previous one to recover the Gröbner basis of \sqrt{I} , instead of I . Thus it is suitable to those problems where the zeros, instead of the multiplicities, are of interest. For ideals in shape position, this deterministic method can always return the Gröbner basis of \sqrt{I} w.r.t. LEX with the complexity $O(D(N_1 + D(\log(D) \log \log(D) + n)))$.

We also briefly discuss how to apply an incremental variant of the Wiedemann algorithm to compute the univariate polynomial, which is of special importance among all the polynomials in the Gröbner basis. Such a variant has a complexity sensitive to the output, namely the degree of the univariate polynomial, and is efficient when this degree is small.

Then for general ideals to which the methods above may be no longer applicable, we follow the idea above by generalizing the linearly recurring sequence to a n -dimensional mapping

$$E : (s_1, \dots, s_n) \longmapsto \langle \mathbf{r}, T_1^{s_1} \dots T_n^{s_n} \mathbf{e} \rangle.$$

The minimal set of generating polynomials (w.r.t. a term ordering) for the linearly recurring relation determined by E is essentially the Gröbner basis of the ideal defined by E , and this polynomial set can be obtained via the Berlekamp–Massey–Sakata (BMS for short hereafter) algorithm from Coding Theory [32, 33]. With modifications of the BMS algorithm, we design a method to change the ordering in the general case. The complexity of this algorithm is $O(nD(N + \hat{N}\bar{N}D))$, where N is the maximal number of nonzero entries in matrices T_1, \dots, T_n , while \hat{N} and \bar{N} are respectively the number of polynomials and the maximal term number of all polynomials in the resulting Gröbner basis.

Combing all these methods above, we present a deterministic top-level algorithm, which is able to choose automatically which method to use according to the input. The efficiency of the proposed methods is verified by experiments. The current implementation outperforms those of FGLM in Magma and Singular. Take a randomly generated quadratic polynomial system of 13 variables for example, it generates an ideal in shape position of degree 8192. For such an ideal, the change of ordering to LEX can be achieved in 193.5 seconds: this is 54 times faster than the corresponding Magma function. As shown in Table 7, zero-dimensional ideals over a prime field of degree greater than 40000 are now tractable.

Furthermore, the performances of these methods are heavily dependent on the sparsity of the multiplication matrices, especially T_1 for the shape position case. In general we assume the multiplication matrices known. However, for generic polynomial systems consisting of n -variate polynomials of degree d , the sparsity of T_1 is investigated, and we are able to give an explicit formula to compute the number of dense columns in T_1 and show indeed its construction is free. These results furnish a complete complexity analysis of the proposed method for generic polynomial systems. Then with an asymptotic analysis of the number of dense columns as d tends to $+\infty$, we show the complexity of the first method for the shape position case becomes $O(\sqrt{6/n\pi}D^{2+\frac{n-1}{n}})$ for generic systems. Such simplified complexity is better than that of FGLM with smaller constant and exponent.

1.4 What is new

To be self-contained, this paper also includes results obtained in [15] in a refined way for description. However, several original extensions have also been presented here, making the discussion on this subject more comprehensive: (1) For ideals in shape position, one new algorithm is proposed based on the deterministic Wiedemann algorithm. Compared with the previous probabilistic one, this algorithm becomes deterministic and aims at the Gröbner basis of the radical of the input ideal. (2) The multiplication matrices are assumed known in [15], but here for the multiplication matrix T_1 which is of special importance, its sparsity, together with the asymptotic behaviors, and construction cost are analyzed for generic polynomial systems. Such a study furnishes a complete understanding for the complexity of the change of ordering for generic systems, with construction of multiplication matrices also considered. (3) The proof of Theorem 4.1 is further simplified via

introduction of known results in the literature.

1.5 Paper structure

The organization of this paper is as follows. Related preparatory algorithms used in this paper, along with some notations, are first reviewed in Section 2. Then Section 3 is devoted to the shape position case, where two methods with their complexity analyses are exploited. The method based on the BMS algorithm for the general case is presented in Section 4. Section 5 combines all the previous methods to a top-level algorithm. The sparsity of T_1 is studied in Section 6 and experimental results are provided in Section 7.

2 Backgrounds: FGLM and BMS algorithms

Let $\mathbb{K}[x_1, \dots, x_n]$ be the n -variate polynomial ring over a field \mathbb{K} , with variables ordered as $x_1 < \dots < x_n$. Suppose G_1 is the Gröbner basis of a 0-dimensional ideal $I \subset \mathbb{K}[x_1, \dots, x_n]$ w.r.t. a term ordering $<_1$. Given another term ordering $<_2$, one wants to compute the Gröbner basis G_2 of I w.r.t. it. Denote by D the degree of I , that is, the dimension of $\mathbb{K}[x_1, \dots, x_n]/I$ as a vector space. These notations are fixed hereafter in this paper.

2.1 FGLM algorithm

The FGLM algorithm is one to perform the change of ordering of Gröbner bases of 0-dimensional ideals efficiently [19]. The reason why it is fast may be due to the idea that it reduces the problem of ordering change to linear algebra operations in the quotient ring $\mathbb{K}[x_1, \dots, x_n]/I$. Such a reduction is realized in the following way.

First one computes the canonical basis of $\mathbb{K}[x_1, \dots, x_n]/\langle G_1 \rangle$ and orders its elements according to $<_1$. Let $B = [\varepsilon_1, \dots, \varepsilon_D]$ be the ordered basis. Then ε_1 will always equal 1, for $<_1$ is a term ordering. Given a variable x_i , for each element ε_j in B , one can compute the normal form of $\varepsilon_j x_i$ w.r.t. G_1 , denoted by $\text{NormalForm}(\varepsilon_j x_i)$. This normal form, viewed as an element of $\mathbb{K}[x_1, \dots, x_n]/\langle G_1 \rangle$, can be further written as a linear combination of B . Writing the coefficients as a column vector, one can construct a $D \times D$ matrix T_i by adjoining all the column vectors for $j = 1, \dots, D$. This matrix is called the *multiplication matrix* of x_i . It is not hard to verify that all T_i commute: $T_i T_j = T_j T_i$ for $i, j = 1, \dots, n$.

Next one handles all the terms in $\mathbb{K}[x_1, \dots, x_n]$ one by one following $<_2$. For each term x^s with $s = (s_1, \dots, s_n)$, its coordinate vector w.r.t. B can be computed by

$$v_s = T_1^{s_1} \cdots T_n^{s_n} e,$$

where $e = (1, 0, \dots, 0)^t$ is the coordinate vector of 1. Then criteria proposed in FGLM guarantee that once a linear dependency of the coordinate vectors of com-

puted terms

$$\sum_{s \in S} c_s v_s = 0 \quad (1)$$

is found, a polynomial $f \in G_2$ can be directly derived in the following form

$$f = x^l + \sum_{s \in S, s \neq l} \frac{c_s}{c_l} x^s, \quad (2)$$

where x^l is the leading term of f w.r.t. $<_2$ (denoted by $\text{lt}(f)$) [19].

As can be seen now, all one needs to do to obtain the Gröbner basis G_2 is computing the coordinate vector of each term one by one, and checking whether a linear dependency of these vectors occurs after a new vector is computed, which can be realized by maintaining an echelon form of the matrix whose columns are coordinate vectors of previously computed terms. These steps are merely matrix manipulations from linear algebra. A trivial upper bound for the number of terms to consider is $D + 1$ because of the vector size.

2.2 BMS algorithm

The BMS algorithm from Coding Theory is a decoding algorithm to find the generating set of the error locator ideal in algebraic geometry codes [32, 33, 31]. From a more mathematical point of view, it computes the set of minimal polynomials (w.r.t. a term ordering $<$) of a linearly recurring relation generated by a given multi-dimensional array. It is a generalization of the Berlekamp–Massey algorithm, which is applied to Reed–Solomon codes to find the generating error locator polynomial, or mathematically the minimal polynomial of a linearly recurring sequence.

The BMS algorithm, without much modification, can also be extended to a more general setting of order domains [13, 21]. Combining with the Feng–Rao majority voting algorithm [20], this algorithm can often decode codes with more with $(d_{\min} - 1)/2$ errors if the error locations are general [7], where d_{\min} is the minimal distance. Next a concise description of the BMS algorithm is given, focusing on its mathematical meanings.

As a vector $\mathbf{u} = (u_1, \dots, u_n) \in \mathbb{Z}_{\geq 0}^n$ and a term $\mathbf{x}^{\mathbf{u}} = x_1^{u_1} \cdots x_n^{u_n} \in \mathbb{K}[x_1, \dots, x_n]$ are 1–1 corresponding, usually we do not distinguish one from the other. A mapping $E : \mathbb{Z}_{\geq 0}^n \rightarrow \mathbb{K}$ is called a *n-dimensional array*. In Coding Theory, the array E is usually a syndrome array determined by the error word [31]. Besides the term ordering, we define the following partial ordering: for two terms $\mathbf{u} = (u_1, \dots, u_n)$ and $\mathbf{v} = (v_1, \dots, v_n)$, we say that $\mathbf{u} \prec \mathbf{v}$ if $u_i \leq v_i$ for $i = 1, \dots, n$.

Definition 2.1 Given a polynomial $f = \sum_s f_s x^s \in \mathbb{K}[x_1, \dots, x_n]$, a *n-dimensional mapping* E is said to satisfy the *n-dimensional linearly recurring relation* with *characteristic polynomial* f if

$$\sum_s f_s E_{s+\mathbf{r}} = 0, \quad \forall \mathbf{r} \succ 0. \quad (3)$$

The set of all characteristic polynomials of the n -dimensional linearly recurring relation for the array E forms an ideal, denoted by $I(E)$. Again in the setting of decoding when E is a syndrome array, this ideal is called the *error locator ideal* for E , and its elements are called *error locators*. The definition of $I(E)$ used here in this paper follows [31], and one can easily see that this definition is equivalent to that in [13] by [31, Theorem 23].

Furthermore, the set of minimal polynomials for $I(E)$ w.r.t. $<$, which the BMS algorithm computes, is actually the Gröbner basis of $I(E)$ w.r.t. $<$ [33, Lemma 5]. The canonical basis of $\mathbb{K}[x_1, \dots, x_n]/I(E)$ is also called the *delta set* of E , denoted by $\Delta(E)$. The term “delta set” comes from the property that if $\mathbf{u} \in \mathbb{Z}_{\geq 0}^n$ is contained in $\Delta(E)$, then $\Delta(E)$ also contains all elements $\mathbf{v} \in \mathbb{Z}_{\geq 0}^n$ such that $\mathbf{v} \prec \mathbf{u}$.

Instead of studying the infinite array E as a whole, the BMS algorithm deals with a truncated subarray of E up to some term \mathbf{u} according to the given term ordering $<$. A polynomial f with $\text{lt}(f) = \mathbf{s}$ is said to be *valid for E up to \mathbf{u}* if either $\mathbf{u} \not\prec \mathbf{s}$ or

$$\sum_t f_t E_{t+\mathbf{r}} = 0, \quad \forall \mathbf{r} \ (0 \prec \mathbf{r} \leq \mathbf{u} - \mathbf{s}).$$

E may be omitted if no ambiguity occurs. A polynomial set is said to be valid up to \mathbf{u} if each its polynomial is so.

Similarly to FGLM, the BMS algorithm also handles terms in $\mathbb{K}[x_1, \dots, x_n]$ one by one according to $<$, so that the polynomial set F it maintains is valid up to the new term. Suppose F is valid up to some term \mathbf{u} . When the next term of \mathbf{u} w.r.t. $<$, denoted by $\text{Next}(\mathbf{u})$, is considered, the BMS algorithm will update F so that it keeps valid up to $\text{Next}(\mathbf{u})$. Meanwhile, terms determined by $\text{Next}(\mathbf{u})$ are also tested whether they are members of $\Delta(E)$. Therefore, more and more terms will be verified in $\Delta(E)$ as the BMS algorithm proceeds. The set of verified terms in $\Delta(E)$ after the term \mathbf{u} is called the *delta set up to \mathbf{u}* and denoted by $\Delta(\mathbf{u})$. Then we have

$$\Delta(\mathbf{1}) \subset \dots \subset \Delta(\mathbf{u}) \subset \Delta(\text{Next}(\mathbf{u})) \subset \dots \subset \Delta(E).$$

After a certain number of terms are considered, F and $\Delta(\mathbf{u})$ will grow to the Gröbner basis of $I(E)$ and $\Delta(E)$ respectively.

Next only the outlines of the update procedure mentioned above, which is also the main part of the BMS algorithm, are presented as Algorithm 1 for convenience of later use. More details will also be provided in Section 4. One may refer to [31, 13] for a detailed description. In Algorithm 1 below, the polynomial set G , called the *witness set*, is auxiliary and will not be returned with F in the end of the BMS algorithm.

3 Shape position case: probabilistic, deterministic and incremental algorithms

In this section, the case when the ideal I is in shape position is studied.

Algorithm 1: $(F^+, G^+) := \text{BMSUpdate}(F, G, \text{Next}(\mathbf{u}), E)$

Input:

F , a minimal polynomial set valid up to \mathbf{u} ;
 G , a witness set up to \mathbf{u} ;
 $\text{Next}(\mathbf{u})$, a term;
 E , a n -dimensional array up to $\text{Next}(\mathbf{u})$.

Output:

F^+ , a minimal polynomial set valid up to $\text{Next}(\mathbf{u})$;
 G^+ , a witness set up to $\text{Next}(\mathbf{u})$.

1. Test whether every polynomial in F is valid up to $\text{Next}(\mathbf{u})$
 2. Update G^+ and compute the new delta set up to $\text{Next}(\mathbf{u})$ accordingly
 3. Construct new polynomials in F^+ such that they are valid up to $\text{Next}(\mathbf{u})$
-

Definition 3.1 An ideal $I \subset \mathbb{K}[x_1, \dots, x_n]$ is said to be *in shape position* if its Gröbner basis w.r.t LEX is of the following form

$$[f_1(x_1), x_2 - f_2(x_1), \dots, x_n - f_n(x_1)]. \quad (4)$$

One may easily see that I here is 0-dimensional and $\deg(f_1) = D$.

Such ideals take a large proportion in all the consistent ideals and have been well studied and applied [5, 30]. The special structure of their Gröbner bases enables us to design specific and efficient methods to change the term ordering to LEX. In the following, methods designed for different purposes, along with their complexity analyses, are exploited.

Throughout this section, we assume the multiplication matrix T_1 is nonsingular. Otherwise, one knows by the Stichelberger's theorem (cf. [30, Theorem 2.1]) that $x_1 = 0$ will be a root of the univariate polynomial in I 's Gröbner basis w.r.t. LEX, and sometimes the polynomial system can be further simplified.

3.1 Probabilistic algorithm to compute Gröbner basis of the ideal

3.1.1 Algorithm description

Given a 0-dimensional ideal I , if the univariate polynomial $f_1(x_1)$ in its Gröbner basis w.r.t. LEX is of degree D , then we know I is in shape position.

The way to compute such a univariate polynomial is the Wiedemann algorithm. Consider now the following linearly recurring sequence

$$s = [\langle \mathbf{r}, T_1^i \mathbf{e} \rangle : i = 0, \dots, 2D - 1], \quad (5)$$

where \mathbf{r} is a randomly generated vector in $\mathbb{K}^{(D \times 1)}$, T_1 is the multiplication matrix of x_1 , \mathbf{e} is the coordinate vector of $\mathbf{1}$ w.r.t the canonical basis of $\mathbb{K}[x_1, \dots, x_n]/I$, and

$\langle \cdot, \cdot \rangle$ takes the inner product of two vectors. It is not hard to see that the minimal polynomial \tilde{f}_1 of the sequence s is a factor of f_1 . As D is always a bound on the size of the linearly recurring sequence, the Berlekamp–Massey algorithm can be applied to the sequence s to compute \tilde{f}_1 . Furthermore, if $\deg(\tilde{f}_1) = D$, then $\tilde{f}_1 = f_1$ and I can be verified in shape position.

Suppose $\deg(\tilde{f}_1) = D$ holds and f_i in (4) is of the form $f_i = \sum_{k=0}^{D-1} c_{i,k} x_1^k$ for $i = 2, \dots, n$. Then computing the whole Gröbner basis of I w.r.t. LEX reduces to determining all the unknown coefficients $c_{i,k}$. Before we show how to recover them, some basic results about linearly recurring sequences are recalled.

Definition 3.2 Let $s = [s_0, s_1, s_2, \dots]$ be a sequence of elements in \mathbb{K} and d an integer. The $d \times d$ *Hankel matrix* is defined as

$$H_d(s) = \begin{bmatrix} s_0 & s_1 & s_2 & \cdots & s_{d-1} \\ s_1 & s_2 & s_3 & \cdots & s_d \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ s_{d-1} & s_d & s_{d+1} & \cdots & s_{2d-2} \end{bmatrix}.$$

Theorem 3.1 ([22]) Let $s = [s_0, s_1, s_2, \dots]$ be a linearly recurring sequence. Then the minimal polynomial $M^{(s)}(x) = \sum_{i=0}^d m_i x^i$ of the sequence s is such that:

- (i) $d = \text{rank}(H_d(s)) = \text{rank}(H_i(s))$ for all $i > d$;
- (ii) $\ker(H_{d+1}(s))$ is a vector space of dimension 1 generated by $(m_0, m_1, \dots, m_d)^t$.

For each $i = 2, \dots, n$, as $x_i - \sum_{k=0}^{D-1} c_{i,k} x_1^k \in I$, one has $\text{NormalForm}(x_i - \sum_{k=0}^{D-1} c_{i,k} x_1^k) = 0$, thus

$$v_i := T_i e = \sum_{k=0}^{D-1} c_{i,k} \cdot T_1^k e.$$

Multiplying T_1^j and taking the inner product with a random vector r to both hands for $j = 1, \dots, D-1$, one can further construct D linear equations

$$\langle r, T_1^j v_i \rangle = \sum_{k=0}^{D-1} c_{i,k} \cdot \langle r, T_1^{k+j} e \rangle, \quad j = 0, \dots, D-1. \quad (6)$$

With $c_{i,k}$ considered as unknowns, the coefficient matrix H with entries $\langle r, T_1^{k+j} e \rangle$ is indeed a $D \times D$ Hankel matrix, and thus invertible by Theorem 3.1. Furthermore, the linear equation set (6) with the Hankel matrix H can be efficiently solved [8]. All the solutions of these linear systems for $i = 2, \dots, n$ will lead to the Gröbner basis we want to compute.

The method above is summarized in the following algorithm, whose termination and correctness are direct results based on previous discussions. The subfunction `BerlekampMassey()` is the Berlekamp–Massey algorithm, which takes a sequence over \mathbb{K} as input and returns the minimal polynomial of this sequence [36].

Remark 3.1 As can be seen from the description of Algorithm 2, such a method is a probabilistic one. That is to say, it can return the correct Gröbner basis w.r.t. LEX with probabilities, and may also fail even when I is indeed in shape position.

Algorithm 2: Shape position (probabilistic) $G_2 := \text{ShapePro}(G_1, <_1)$

Input: G_1 , Gröbner basis of a 0-dimensional ideal $I \subset \mathbb{K}[x_1, \dots, x_n]$ w.r.t. $<_1$

Output: G_2 , Gröbner basis of I w.r.t. LEX if the polynomial returned by BerlekampMassey() is of degree D ; Fail, otherwise.

Compute the canonical basis of $\mathbb{K}[x_1, \dots, x_n]/\langle G_1 \rangle$ and multiplication matrices T_1, \dots, T_n ;

$e := (1, 0, \dots, 0)^t \in \mathbb{K}^{(D \times 1)}$;

Choose $r_0 = r \in \mathbb{K}^{(D \times 1)}$ randomly;

for $i = 1, \dots, 2D - 1$ **do**

$r_i := (T_1^t)^i r_0$;

end

Generate the sequence $s := [\langle r_i, e \rangle : i = 0, \dots, 2D - 1]$;

$f_1 := \text{BerlekampMassey}(s)$;

if $\deg(f_1) = D$ **then**

$H := H_D(s)$ *// Construct the Hankel matrix*

for $i = 2, \dots, n$ **do**

$b := (\langle r_j, T_i e \rangle : j = 0, \dots, D - 1)^t$;

 Compute $c = (c_1, \dots, c_D)^t := H^{-1}b$;

$f_i := \sum_{k=0}^{D-1} c_{k+1} x_1^k$;

end

return $[f_1, x_2 - f_2, \dots, x_n - f_n]$;

else

return Fail;

end

3.1.2 Complexity

In this complexity analysis and others to follow, we assume that the multiplication matrices are all known and neglect their construction cost.

Suppose the number of nonzero entries in T_1 is N_1 . The Wiedemann algorithm (both construction of the linearly recurring sequence and computation of its minimal polynomial with the Berlekamp–Massey algorithm) will take $O(D(N_1 + \log(D)))$ field operations to return the minimal polynomial \tilde{f}_1 [36].

Next we show how the linear system (6) can be generated for free. Note that for any $a, b \in \mathbb{K}^{(D \times 1)}$ and $T \in \mathbb{K}^{(D \times D)}$, we have $\langle a, Tb \rangle = \langle T^t a, b \rangle$, where T^t denotes the transpose of T . Thus in (5) and (6)

$$\langle r, T_1^i e \rangle = \langle (T_1^t)^i r, e \rangle, \quad \langle r, T_1^j v_i \rangle = \langle (T_1^t)^j r, v_i \rangle.$$

Therefore, when computing the sequence (5), we can record $(T_1^t)^i r$ ($i = 0, \dots, 2D - 1$) and use them for construction of the linear equation set (6).

First, as each entry $\langle r, T_1^{k+j} e \rangle$ of the Hankel matrix H can be extracted from

the sequence (5), the construction of H is free of operations. What is left now is the computation of $\langle (T_1^t)^j \mathbf{r}, \mathbf{v}_i \rangle$, where $(T_1^t)^j \mathbf{r}$ has already been computed and $\mathbf{v}_i = T_i \mathbf{e} = \text{NormalForm}(x_i)$. Without loss of generality, we can assume that $\text{NormalForm}(x_i) = x_i$ (this is not true only if there is a linear equation $x_i + \dots$ in the Gröbner basis G_1 , and in that case we can eliminate the variable x_i). Consequently \mathbf{v}_i is a vector with all its components equal to 0 except for one component equal to 1. Hence computing $\langle (T_1^t)^j \mathbf{r}, \mathbf{v}_i \rangle$ is equivalent to extracting some component from the vector $(T_1^t)^j \mathbf{r}$ and there is not additional cost.

For each $i = 2, \dots, n$, solving the linear equation set $H\mathbf{c} = \mathbf{b}_i$ only needs $O(D \log(D))$ operations if fast polynomial multiplication is used [8]. Summarizing the analyses above, we have the following complexity result for this method.

Theorem 3.2 *Assume that T_1 is constructed (note that T_2, \dots, T_n are not needed). If the minimal polynomial of (5) computed by the Berlekamp–Massey algorithm is of degree D , then the complexity of this method is bounded by*

$$O(D(N_1 + \log(D)) + (n - 1)D \log(D)) = O(D(N_1 + n \log(D))).$$

This complexity almost matches that of computing the minimal polynomial of the multiplication matrix T_1 if n is small compared with D .

3.1.3 Example

We use the following small example to show how this method applies to ideals in shape position. Given the Gröbner basis of a 0-dimensional ideal $I \subset \mathbb{F}_{11}[x_1, x_2, x_3]$ w.r.t. DRL

$$G_1 = [x_2^2 + 9x_2 + 2x_1 + 6, x_1^2 + 2x_2 + 9, x_3 + 9],$$

we first compute the degree of I as $D = 4$, the canonical basis $B = [1, x_1, x_2, x_1x_2]$, and the multiplication matrices T_1, T_2 and T_3 .

With the random vector $\mathbf{r} = (8, 4, 8, 6)^t \in \mathbb{K}^{(4 \times 1)}$, we can construct the linearly recurring sequence

$$s = [8, 4, 0, 7, 6, 8, 10, 10].$$

Then the Berlekamp–Massey algorithm is applied to s to obtain the minimal polynomial $\tilde{f}_1 = x_1^4 + 8x_1 + 9$. From the equality $\deg(\tilde{f}_1) = D = 4$, we know now the input ideal I is in shape position.

The Hankel coefficient matrix

$$H = \begin{pmatrix} 8 & 4 & 0 & 7 \\ 4 & 0 & 7 & 6 \\ 0 & 7 & 6 & 8 \\ 7 & 6 & 8 & 10 \end{pmatrix}$$

is directly derived from s . Next take the computation of the polynomial $x_2 - f_2(x_1) \in G_2$ for example, the vector $\mathbf{b} = (8, 6, 8, 3)^t$ is constructed. The solution

of the linear equation set $Hc = b$ being $c = (1, 0, 5, 0)^t$, we obtain the polynomial in G_2 as $x_2 + 6x_1^2 + 10$. The other polynomial $x_3 - f_3(x_1)$ can be similarly computed. In the end, we have the Gröbner basis of I w.r.t. LEX

$$G_2 = [x_1^4 + 8x_1 + 9, x_2 + 6x_1^2 + 10, x_3 + 9].$$

3.2 Deterministic algorithm to compute Gröbner basis of radical of the ideal

As already explained in Remarks 3.1, the classical Wiedemann algorithm is a probabilistic one. For a vector chosen at random, it may only return a proper factor \tilde{f}_1 of the polynomial f_1 , i.e., $\tilde{f}_1 | f_1$ but $\tilde{f}_1 \neq f_1$. In fact, the deterministic Wiedemann algorithm can be applied to obtain the univariate polynomial f_1 , then one knows for sure whether I is in shape position or not. The main difficulty is to compute the other polynomials f_2, \dots, f_n in a deterministic way.

In the following we present an algorithm to compute the Gröbner basis of the radical of the ideal I . Indeed, in most applications, only the zeros of a polynomial system are of interest and we do not need to keep their multiplicities. Hence it is also important to design an efficient method to perform the change of ordering of Gröbner basis of an ideal I in a way that the output is the Gröbner basis of \sqrt{I} .

3.2.1 Deterministic version of the Wiedemann algorithm

The way how this deterministic variant of the Wiedemann algorithm proceeds is first recalled. Instead of a randomly chosen vector in the classical Wiedemann algorithm, in the deterministic version all the vectors of the canonical basis of $\mathbb{K}^{(D \times 1)}$

$$e_1 = (1, 0, \dots, 0)^t, e_2 = (0, 1, 0, \dots, 0)^t, \dots, e_D = (0, \dots, 0, 1)^t$$

are used. One first computes the minimal polynomial $f_{1,1}$ of the linearly recurring sequence

$$[\langle e_1, T_1^j e \rangle : j = 0, \dots, 2D - 1]. \quad (7)$$

Suppose $d_1 = \deg(f_{1,1})$, and $b_1 = f_{1,1}(T_1)e$. If $b_1 = 0$, one has $f_{1,1} = f_1$ and the algorithm ends; else it is not hard to see that the minimal polynomial $f_{1,2}$ of the sequence

$$[\langle e_2, T_1^j b_1 \rangle : j = 0, \dots, 2(D - d_1) - 1]$$

is indeed a factor of $f_1/f_{1,1}$, a polynomial of degree $\leq D - d_1$ (that is why only the first $2(D - d_1)$ terms are enough in the above sequence). Next, one computes $b_2 = f_{1,1}f_{1,2}(T)e$ and checks whether $b_2 = 0$. If not, the above procedure is repeated and so on. This method ends with r ($\leq D$) rounds and one finds $f_1 = f_{1,1} \cdots f_{1,r}$.

3.2.2 Deterministic algorithm description

First we study the general case when a factor of f_1 is found. Suppose a vector $\mathbf{w} \in \mathbb{K}^{(D \times 1)}$ is chosen to construct the linearly recurring sequence

$$[\langle \mathbf{w}, T_1^i \mathbf{e} \rangle : i = 0, \dots, 2D - 1], \quad (8)$$

and the minimal polynomial of this sequence is \tilde{f}_1 , a proper factor of f_1 of degree d . We show how to recover the Gröbner basis of $I + \langle \tilde{f}_1 \rangle$ w.r.t. LEX. Since the ideal I is in shape position, it is not hard to see that the ideal $I + \langle \tilde{f}_1 \rangle$ is also in shape position, and its Gröbner basis w.r.t. LEX is indeed $[\tilde{f}_1, x_2 - \tilde{f}_2, \dots, x_n - \tilde{f}_n]$, where \tilde{f}_i is the remainder of f_i modulo \tilde{f}_1 for $i = 2, \dots, n$.

Now for each i , we can construct the linear system similar to (6)

$$\langle \mathbf{w}, T_1^j T_i \mathbf{e} \rangle = \sum_{k=0}^{d-1} y_k \cdot \langle \mathbf{w}, T_1^{k+j} \mathbf{e} \rangle, \quad j = 0, \dots, d-1, \quad (9)$$

where y_0, \dots, y_{d-1} are the unknowns. As the $d \times d$ Hankel matrix of (8) is invertible by Theorem 3.1, there is a unique solution $c_{i,0}, c_{i,1}, \dots, c_{i,d-1}$ for (9). Next we will connect this solution and a polynomial in the Gröbner basis of $I + \langle \tilde{f}_1 \rangle$, and the following lemma is useful to show this connection.

Lemma 3.3 *Suppose \tilde{f}_1 is the minimal polynomial of (8) for some $\mathbf{w} \in \mathbb{K}^{(D \times 1)}$, \tilde{T}_1 the multiplication matrix of x_1 of the ideal $I + \langle \tilde{f}_1 \rangle$ w.r.t. $<_1$, and $\tilde{\mathbf{e}} = (1, 0, \dots, 0) \in \mathbb{K}^{(d \times 1)}$ the canonical basis of $\mathbf{1}$ in $\mathbb{K}[x_1, \dots, x_n]/(I + \langle \tilde{f}_1 \rangle)$. Then \tilde{f}_1 is also the minimal polynomial of $[\tilde{\mathbf{e}}, \tilde{T}_1 \tilde{\mathbf{e}}, \tilde{T}_1^2 \tilde{\mathbf{e}}, \dots]$.*

Proof Suppose $\tilde{f}_1 = x_1^d + \sum_{k=0}^{d-1} a_k x_1^k$. Then according to FGLM criteria, for the ideal $I + \langle \tilde{f}_1 \rangle$,

$$\tilde{T}_1^d \mathbf{e} = \sum_{k=0}^{d-1} a_k \tilde{T}_1^k \mathbf{e}$$

is the first linear dependency of the vectors $\tilde{\mathbf{e}}, \tilde{T}_1 \tilde{\mathbf{e}}, \tilde{T}_1^2 \tilde{\mathbf{e}}, \dots$ when one checks the vector sequence $[\tilde{\mathbf{e}}, \tilde{T}_1 \tilde{\mathbf{e}}, \tilde{T}_1^2 \tilde{\mathbf{e}}, \dots]$. That is to say, \tilde{f}_1 is also the minimal polynomial of $[\tilde{\mathbf{e}}, \tilde{T}_1 \tilde{\mathbf{e}}, \tilde{T}_1^2 \tilde{\mathbf{e}}, \dots]$. \square

Proposition 3.4 *Suppose $\mathbf{w} \in \mathbb{K}^{(D \times 1)}$ is such a vector that a proper factor \tilde{f}_1 of f_1 of degree $d < D$ is found from the linearly recurring sequence (8). Then for each $i = 2, \dots, n$, the polynomial $x_i - \sum_{k=0}^{d-1} c_{i,k} x_1^k$, where $c_{i,0}, c_{i,1}, \dots, c_{i,d-1}$ is the unique solution of (9), is in the Gröbner basis of $I + \langle \tilde{f}_1 \rangle$ w.r.t. LEX.*

Proof Let $\tilde{T}_1, \dots, \tilde{T}_d$ be the multiplication matrices of the ideal $I + \langle \tilde{f}_1 \rangle$ w.r.t. $<_1$.

For each $i = 2, \dots, n$, suppose $x_i - \sum_{k=0}^{d-1} \tilde{c}_{i,k} x_1^k$ is the corresponding polynomial in the Gröbner basis of $I + \langle \tilde{f}_1 \rangle$ w.r.t. LEX. Then $\tilde{T}_i \tilde{\mathbf{e}} = \sum_{k=0}^{d-1} \tilde{c}_{i,k} \tilde{T}_1^k \tilde{\mathbf{e}}$ holds, and for any vector $\tilde{\mathbf{w}} \in \mathbb{K}^{(d \times 1)}$, we have

$$\langle \tilde{\mathbf{w}}, \tilde{T}_1^j \tilde{T}_i \tilde{\mathbf{e}} \rangle = \sum_{k=0}^{d-1} \tilde{c}_{i,k} \cdot \langle \tilde{\mathbf{w}}, \tilde{T}_1^{k+j} \tilde{\mathbf{e}} \rangle, \quad j = 0, \dots, d-1.$$

As long as $\tilde{\mathbf{w}}$ is chosen such that the coefficient matrix is invertible, the coefficients $\tilde{c}_{i,0}, \tilde{c}_{i,1}, \dots, \tilde{c}_{i,d-1}$ will be the unique solution of the linear equation set

$$\langle \tilde{\mathbf{w}}, \tilde{T}_1^j \tilde{T}_i \tilde{\mathbf{e}} \rangle = \sum_{k=0}^{d-1} y_k \cdot \langle \tilde{\mathbf{w}}, \tilde{T}_1^{k+j} \tilde{\mathbf{e}} \rangle, \quad j = 0, \dots, d-1. \quad (10)$$

Therefore, to prove the correctness of the proposition, it suffices to show that there exists $\tilde{\mathbf{w}} \in \mathbb{K}^{(d \times 1)}$ such that the coefficient matrix of (10) is invertible, and that the two linear equation sets (9) and (10) share the same solution. In particular, we will prove (9) and (10) are the same themselves for some $\tilde{\mathbf{w}}$.

To prove that, we need to show the two Hankel matrices and the vectors in the left hands of (9) and (10) are the same. That is, for some vector $\tilde{\mathbf{w}}$

- (i) $\langle \mathbf{w}, T_1^j \mathbf{e} \rangle = \langle \tilde{\mathbf{w}}, \tilde{T}_1^j \tilde{\mathbf{e}} \rangle$, for $j = 0, \dots, 2d-2$;
- (ii) $\langle \mathbf{w}, T_1^j T_i \mathbf{e} \rangle = \langle \tilde{\mathbf{w}}, \tilde{T}_1^j \tilde{T}_i \tilde{\mathbf{e}} \rangle$, for $j = 0, \dots, d-1$.

Next we will prove these two arguments respectively.

- (i) We take the first d equations in (i)

$$\langle \mathbf{w}, T_1^j \mathbf{e} \rangle = \langle \tilde{\mathbf{w}}, \tilde{T}_1^j \tilde{\mathbf{e}} \rangle, \quad j = 0, \dots, d-1.$$

As the vectors $\tilde{\mathbf{e}}, \tilde{T}_1 \tilde{\mathbf{e}}, \dots, \tilde{T}_1^{d-1} \tilde{\mathbf{e}}$ are linearly independent, the above linear equation set has a unique solution $\tilde{\mathbf{w}}$ for the unknown $\tilde{\mathbf{w}}$. From Lemma 3.3, the vector sequence $[\tilde{\mathbf{e}}, \tilde{T}_1 \tilde{\mathbf{e}}, \tilde{T}_1^2 \tilde{\mathbf{e}}, \dots]$ and the sequence (8) share the same minimal polynomial \tilde{f}_1 of degree d . Thus there exist $a_0, \dots, a_{d-1} \in \mathbb{K}$ such that

$$\tilde{T}_1^d \tilde{\mathbf{e}} = \sum_{k=0}^{d-1} a_k \tilde{T}_1^k \tilde{\mathbf{e}}, \quad \langle \mathbf{w}, T_1^d \mathbf{e} \rangle = \sum_{k=0}^{d-1} a_k \langle \mathbf{w}, T_1^k \mathbf{e} \rangle.$$

Hence

$$\langle \tilde{\mathbf{w}}, \tilde{T}_1^d \tilde{\mathbf{e}} \rangle = \langle \tilde{\mathbf{w}}, \sum_{k=0}^{d-1} a_k \tilde{T}_1^k \tilde{\mathbf{e}} \rangle = \sum_{k=0}^{d-1} a_k \langle \tilde{\mathbf{w}}, \tilde{T}_1^k \tilde{\mathbf{e}} \rangle = \sum_{k=0}^{d-1} a_k \langle \mathbf{w}, T_1^k \mathbf{e} \rangle = \langle \mathbf{w}, T_1^d \mathbf{e} \rangle.$$

Other equalities in (i) for $j = d+1, \dots, 2d-2$ can also be proved similarly. Actually, the equality $\langle \mathbf{w}, T_1^j \mathbf{e} \rangle = \langle \tilde{\mathbf{w}}, \tilde{T}_1^j \tilde{\mathbf{e}} \rangle$ holds for any $j = 0, 1, \dots$.

(ii) Since there is a polynomial $x_i - \sum_{k=0}^{D-1} a'_k x_1^k$ in the Gröbner basis of I w.r.t. LEX, where $a'_0, \dots, a'_{D-1} \in \mathbb{K}$, we know $T_i \mathbf{e} = \sum_{k=0}^{D-1} a'_k T_1^k \mathbf{e}$. Then on one hand, for the vector \mathbf{w} and any $i = 0, \dots, d-1$, we have

$$\langle \mathbf{w}, T_1^j T_i \mathbf{e} \rangle = \sum_{k=0}^{D-1} a'_k \langle \mathbf{w}, T_1^{k+j} \mathbf{e} \rangle.$$

On the other hand, as $x_i - \sum_{k=0}^{D-1} a'_k x_1^k \in I$, we have $x_i - \sum_{k=0}^{D-1} a'_k x_1^k \in I + \langle \tilde{f}_1 \rangle$, and thus $\tilde{T}_i \tilde{\mathbf{e}} = \sum_{k=0}^{D-1} a'_k \tilde{T}_1^k \tilde{\mathbf{e}}$. Therefore for the vector $\tilde{\mathbf{w}}$ and any $j = 0, \dots, d-1$,

$$\langle \tilde{\mathbf{w}}, \tilde{T}_1^j \tilde{T}_i \tilde{\mathbf{e}} \rangle = \sum_{k=0}^{D-1} a'_k \langle \tilde{\mathbf{w}}, \tilde{T}_1^{k+j} \tilde{\mathbf{e}} \rangle = \sum_{k=0}^{D-1} a'_k \langle \mathbf{w}, T_1^{k+j} \mathbf{e} \rangle = \langle \mathbf{w}, T_1^j T_i \mathbf{e} \rangle.$$

This ends the proof. \square

Now let us return to the special case of the deterministic Wiedemann algorithm, where unit vectors are used to find $f_1 = f_{1,1} \cdots f_{1,r}$ with $r \leq D$ and $\deg(f_{1,i}) = d_i$. Suppose $\deg(f_1) = D$ so the ideal I is verified in shape position. In the i th step of the algorithm, the unit vector e_i is applied to construct the linearly recurring sequence

$$[\langle e_i, T_1^j b_{i-1} \rangle : j = 0, \dots, 2(D - \prod_{k=1}^{i-1} d_k) - 1],$$

where $b_{i-1} = \prod_{k=1}^{i-1} f_{1,k}(T_1)e$. With this sequence the factor $f_{1,i}$ is computed. As the above sequence is the same as

$$[\langle (\prod_{k=1}^{i-1} f_{1,k}(T_1))^t e_i, T_1^j e \rangle : j = 0, \dots, 2(D - \prod_{k=1}^{i-1} d_k) - 1],$$

from Proposition 3.4 we can recover efficiently the Gröbner basis of $I + \langle f_{1,i} \rangle$ w.r.t. LEX by constructing and solving linear equation sets with Hankel coefficient matrices.

So we have at hands the factorization $f_1 = f_{1,1} \cdots f_{1,r}$, together with the Gröbner basis of $I + \langle f_{1,i} \rangle$ w.r.t. LEX for $i = 1, \dots, r$. Suppose the Gröbner basis for i is

$$P_i = [f_{1,i}, x_2 - f_{2,i}, \dots, x_n - f_{n,i}]. \quad (11)$$

Then to recover the polynomials f_j in (4) for $j = 2, \dots, n$, we have the following modulo equation set constructed from P_1, \dots, P_r :

$$\begin{cases} f_j \equiv f_{j,1} \pmod{f_{1,1}} \\ \dots \\ f_j \equiv f_{j,r} \pmod{f_{1,r}} \end{cases}. \quad (12)$$

Now it is natural to give a try of the Chinese Remainder Theorem (short as CRT hereafter).

To use the CRT, we have to check first whether $f_{1,1}, \dots, f_{1,r}$ are pairwise co-prime. One simple case is when f_1 is squarefree, or in other words the input ideal I is radical itself. In that case, the direct application of CRT will lead to the Gröbner basis G of I w.r.t. LEX, and the change of ordering ends.

When the polynomial f_1 is not squarefree, the CRT does not apply directly. In this case, the Gröbner basis of \sqrt{I} w.r.t. LEX is our aim. Before the study on how to recover this Gröbner basis, we first make clear how a polynomial set of form (4) can be split to a series of polynomial sets with a certain zero relation according to some factorization of f_1 . The following proposition is a direct result of [24, Proposition 5(i)], and it is actually a splitting technique commonly used in the theory of triangular sets [35]. In what follows, $Z(F)$ denotes the common zeros of a polynomial set $F \in \mathbb{K}[x_1, \dots, x_n]$ in $\overline{\mathbb{K}}^n$, where $\overline{\mathbb{K}}$ is the algebraic closure of \mathbb{K} .

Proposition 3.5 *Let $T \subset \mathbb{K}[x_1, \dots, x_n]$ be a polynomial set in the form*

$$[t_1(x_1), x_2 - t_2(x_1), \dots, x_n - t_n(x_1)],$$

and $t_1 = t_{1,1} \cdots t_{1,r}$. For $i = 1, \dots, r$, define

$$T(i) = [t_{1,i}, x_2 - t_{2,i}, \dots, x_n - t_{n,i}],$$

where $t_{j,i}$ is the remainder of t_j modulo $t_{1,i}$ for $j = 2, \dots, n$. Then we have the following zero relation

$$Z(T) = \bigcup_{i=1}^r Z(T(i)). \quad (13)$$

Let \bar{f}_1 be the squarefree part of f_1 . As each P_i in (11) satisfies the form in Proposition 3.5, we can compute t new polynomial sets \bar{P}_j whose univariate polynomials in x_1 is $\bar{f}_{1,j}$ for $j = 1, \dots, t$, such that $\bar{f}_1 = \prod_{j=1}^t \bar{f}_{1,j}$, and $\bar{f}_{1,j}$ are pairwise coprime. These new polynomial sets can be found in the following way. Set $p = \bar{f}_1$. We start with $j = 1$ and computes $\bar{f}_{1,j} = \gcd(f_{1,j}, p)$. As long as this polynomial is not equal to 1, a new polynomial set \bar{P}_j whose univariate polynomial is $\bar{f}_{1,j}$ is constructed from P_j by Proposition 3.5. Next set $p := p/\bar{f}_{1,j}$ and check whether $p = 1$. If so, we know we already have enough new polynomial sets; otherwise $j := j + 1$, and the process above is repeated.

Now we reduce the current case to the earlier one with \bar{f}_1 squarefree and $\bar{P}_1, \dots, \bar{P}_t$ to construct the modulo equation sets. Thus the Gröbner basis of \sqrt{I} w.r.t. LEX can be obtained similarly (note that extracting the squarefree part of f_1 results in the radical of I).

The whole method based on the deterministic Wiedemann algorithm is summarized in Algorithm 3 below. The subfunction `Sqrfree()` returns the squarefree part of the input polynomial. The operator “cat” means concatenating two sequences.

Remark 3.2 If the factors $f_{1,1}, \dots, f_{1,r}$ of f_1 returned by the deterministic Wiedemann algorithm are pairwise coprime (which needs extra computation to test), the Gröbner basis of I w.r.t. LEX can be computed from the CRT.

The method of the deterministic version described above is also applicable to the Wiedemann algorithm with several random vectors. To be precise, when the first random vector does not return the correct polynomial f_1 , one may perform a similar procedure as the deterministic Wiedemann algorithm by updating the sequence with a newly chosen random vector (instead of e_i in the basis) and repeating [36]. In that case, the method above with CRT can also be used to compute the Gröbner basis of \sqrt{I} w.r.t. LEX.

3.2.3 Complexity

Next the computational complexity, namely the number of field operations needed, for the deterministic method for ideals in shape position is analyzed.

- (1) In total the deterministic Wiedemann algorithm needs

$$O(D(N_1 + D \log(D) \log \log(D)))$$

Algorithm 3: Shape position (deterministic) $G_2 := \text{ShapeDet}(G_1, <_1)$

Input: G_1 , Gröbner basis of a 0-dimensional ideal $I \subset \mathbb{K}[x_1, \dots, x_n]$ w.r.t. $<_1$

Output: G_2 , Gröbner basis of \sqrt{I} w.r.t. LEX if I is in shape position; Fail, otherwise.

Compute the canonical basis of $\mathbb{K}[x_1, \dots, x_n]/\langle G_1 \rangle$ and multiplication matrices T_1, \dots, T_n ;

$e_1 = (1, 0, \dots, 0)^t, e_2 = (0, 1, 0, \dots, 0)^t, \dots, e_D = (0, \dots, 0, 1)^t \in \mathbb{K}^{(D \times 1)}$;

$k := 1$; $F := []$; $f := 1$; $d := 0$; $\mathbf{b} = e_1$; $S := []$;

while $\mathbf{b} \neq 0$ **do**

$s := [\langle e_k, T_1^i \mathbf{b} \rangle : i = 0, 1, \dots, 2(n-d) - 1]$;

$g := \text{BerlekampMassey}(s)$;

$f := f \cdot g$; $d := \deg(f)$; $F := F \text{ cat } [g]$; $\mathbf{b} := g(T_1)\mathbf{b}$; $S := S \text{ cat } [s]$;

$k := k + 1$;

end

(Suppose $F = [f_{1,1}, \dots, f_{1,r}]$) $f_1 := \prod_{i=1}^r f_{1,i}$;

if $\deg(f_1) \neq D$ **then**

return Fail

else

for $i = 1, \dots, r$ **do**

$d_i := \deg(f_{1,i})$;

for $j = 2, \dots, n$ **do**

 Construct the Hankel matrix H_j and the vector \mathbf{b} from S ;

 Compute $\mathbf{c} = (c_1, \dots, c_{d_i})^t := H_j^{-1}\mathbf{b}$; $f_{i,j} := \sum_{k=0}^{d_i} c_{k+1}x_1^k$;

end

end

$\bar{f}_1 := \text{Sqrfree}(f_1)$;

if $\bar{f}_1 \neq f_1$ **then**

 Compute $\{[\bar{f}_{1,j}, x_2 - \bar{f}_{2,j}, \dots, x_n - \bar{f}_{n,j}] : j = 1, \dots, t\}$ from

$\{[f_{1,i}, x_2 - f_{2,i}, \dots, x_n - f_{n,i}] : i = 1, \dots, r\}$ by Proposition 3.5 such that $\bar{f}_1 = \prod_{j=1}^t \bar{f}_{1,j}$ and $\bar{f}_{1,j}$ are pairwise coprime;

end

for $j = 2, \dots, n$ **do**

 Solve the modulo equation set (12) to get f_j ;

end

return $[\bar{f}_1, x_2 - f_2, \dots, x_n - f_n]$

end

operations if fast polynomial multiplications are used [36]. Here N_1 still denotes the number of nonzero entries in T_1 .

(2) Next at most D structured linear equation sets with Hankel coefficient matrices are constructed and solved, each with maximum operations $O(D \log(D))$.

Hence this procedure needs $O(D^2 \log(D))$ operations at most.

(3) The squarefree part \bar{f}_1 of f_1 can be obtained with complexity at most $O(D^2 \log(D))$ for the case when \mathbb{K} has characteristic 0 and $O(D^2 \log(D) + D \log(q/p))$ for characteristic $p > 0$ respectively, where $|\mathbb{K}| = q$ [34, Theorem 14.20 and Exercise 14.30]. For the case when f_1 is not squarefree, suppose t new polynomial sets $\bar{P}_1, \dots, \bar{P}_t$ are needed, and $\deg(\bar{f}_{1,i}) = d_i$ for $i = 1, \dots, t$. To compute each set \bar{P}_i of the form (4), $n - 1$ polynomial divisions are needed to find the remainders, with complexity $O(nd_i D)$. Hence the total complexity to obtain $\bar{P}_1, \dots, \bar{P}_t$ is

$$O\left(\sum_{i=1}^t nd_i D\right) = O(nD \sum_{i=1}^t d_i) \leq O(nD^2),$$

for we have $\sum_{i=1}^t d_i = \deg(\bar{f}_1) < D$.

(4) Solving the modulo equation set (12) for each $j = 2, \dots, n$ requires $O(D^2)$ operations at most by [34, Theorem 5.7]. Thus in total $O(nD^2)$ operations are needed for the CRT application.

Therefore, we have the following complexity result for the method with the deterministic Wiedemann algorithm.

Theorem 3.6 *Assume that T_1 is known. If the input ideal I is in shape position, then this deterministic method will return the Gröbner basis of \sqrt{I} w.r.t. LEX with the complexity*

$$O(D(N_1 + D(\log(D) \log \log(D) + n))).$$

3.2.4 Example

Here is a toy example to illustrate how the deterministic method works. Consider an ideal I in $\mathbb{F}_2[x_1, x_2]$ generated by its Gröbner basis w.r.t. DRL

$$G_1 := [x_2 x_1^3 + x_1^3 + x_1 + 1, x_1^4 + x_1^3 + x_2 + 1, x_1^2 + x_2^2].$$

Its Gröbner basis w.r.t. LEX is

$$G_2 = [f_1 := (x_1 + 1)^3(x_1^2 + x_1 + 1)^2, x_2 + x_1^4 + x_1^3 + 1],$$

from which one can see that I is in shape position.

From G_1 the canonical basis $B = [1, x_1, x_2, x_1^2, x_1 x_2, x_1^3, x_1^2 x_2]$ and the multiplication matrices T_1 and T_2 are first computed. With a vector $\mathbf{r} = (1, 1, 0, 1, 0, 1, 0)^t \in \mathbb{F}_2^{(7 \times 1)}$ generated at random, the classical Wiedemann algorithm will only return a proper factor $(x_1 + 1)(x_1^2 + x_1 + 1)$ of f_1 , and whether I is in shape position is unknown.

Next we use the deterministic Wiedemann algorithm to recover f_1 . With $\mathbf{e}_1 = (1, 0, \dots, 0)^t$, a factor $f_{1,1} = (x_1 + 1)^2(x_1^2 + x_1 + 1)$ of f_1 is found with the Berlekamp–Massey applied to the sequence (7). Then we update the vector

$$\mathbf{b} = f_{1,1}(T_1)\mathbf{e} = (0, 1, 1, 0, 0, 0, 0)^t,$$

and execute the second round with $e_2 = (0, 1, 0, \dots, 0)^t$, obtaining another factor $f_{1,2} = (x_1 + 1)(x_1^2 + x_1 + 1)$. This time the updated vector $\mathbf{b} = \mathbf{0}$, thus the deterministic Wiedemann algorithm ends, and f_1 is computed as $f_{1,1}f_{1,2}$. As $\deg(f_{1,1}f_{1,2}) = D$, now I is verified to be in shape position.

Then we construct the linear equation sets similar to (6) to recover $f_{2,1}$ and $f_{2,2}$ respectively. The first one, for example, is

$$\begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 1 \\ 0 & 1 & 1 & 1 \end{pmatrix} \cdot \begin{pmatrix} c_0 \\ c_1 \\ c_2 \\ c_3 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix}.$$

After solving them, we have the Gröbner bases of $I + \langle f_{1,1} \rangle$ and $I + \langle f_{1,2} \rangle$ respectively as

$$\begin{aligned} P_1 &= [(x_1 + 1)^2(x_1^2 + x_1 + 1), x_2 + x_1], \\ P_2 &= [(x_1 + 1)(x_1^2 + x_1 + 1), x_2 + x_1]. \end{aligned}$$

Then the squarefree part \bar{f}_1 of f_1 is computed, and we find that I is not radical, and thus only the Gröbner basis \tilde{G}_2 of \sqrt{I} w.r.t. LEX may be computed. From $f_{1,2} = \bar{f}_1$, we directly have $\tilde{G}_2 = P_2$, and the algorithm ends.

The way to compute \tilde{G}_2 by CRT, which is more general, is also shown in the following. Two new polynomial sets

$$\bar{P}_1 = [x_1 + 1, x_2 + 1], \quad \bar{P}_2 = [x_1^2 + x_1 + 1, x_2 + x_1]$$

are first computed and selected according to \bar{f}_1 by Proposition 3.5. Then the modulo equation set

$$\begin{cases} f_2 \equiv x_2 + 1 & \text{mod } x_1 + 1, \\ f_2 \equiv x_2 + x_1 & \text{mod } x_1^2 + x_1 + 1 \end{cases}$$

as (12) is solved with CRT, resulting in the same \tilde{G}_2 . One can check that \tilde{G}_2 is the Gröbner basis of \sqrt{I} w.r.t. LEX with any computer algebra system.

3.3 Incremental algorithm to compute the univariate polynomial

For a 0-dimensional ideal $I \subset \mathbb{K}[x_1, \dots, x_n]$, the univariate polynomial in its Gröbner basis w.r.t. LEX is of special importance. For instance, it may be the only polynomial needed to solve some practical problems. Furthermore, in the case when \mathbb{K} is a finite field, after the univariate polynomial is obtained, it will not be hard to compute all its roots, for one can simplify the original polynomial system by substituting the roots back, and sometimes the new system will become quite easy to solve.

Besides the two methods in the previous parts, next the well-known incremental Wiedemann algorithm dedicated to computation of the univariate polynomial is briefly recalled and discussed.

In the Wiedemann algorithm, the dominant part of its complexity comes from construction of the linearly recurring sequence ($O(DN_1)$), while the complexity of the Berlekamp–Massey algorithm is relatively low ($O(D \log(D))$). Hence the idea of the incremental method is to construct the sequence incrementally to save computation and apply the Berlekamp–Massey algorithm to each incremental step.

We start with the linearly recurring sequence $[\langle \mathbf{r}, T_1^i \mathbf{e} \rangle : i = 0, 1]$ and compute its minimal polynomial with the Berlekamp–Massey algorithm. Next we proceed step by step with the sequence

$$[\langle \mathbf{r}, T_1^i \mathbf{e} \rangle : i = 0, \dots, 2k - 1]$$

until the returned polynomial coincides with the one in the previous step. Then this minimal polynomial equals the univariate polynomial f we want to compute with a large probability.

Suppose $\deg(f) = d$. Then the number of steps the method takes is bounded by $d + 1$. In other words, the method stops at most after the sequence $[\langle \mathbf{r}, T_1^i \mathbf{e} \rangle : i = 0, \dots, 2d + 1]$ is handled. The number of field operations to construct the sequences is $O(dN_1)$, while the total complexity to compute the minimal polynomials with the Berlekamp–Massey algorithm is $O(\sum_{k=1}^{d+1} k^2) = O(d^3)$ (note that in the incremental case, the fast Berlekamp–Massey with complexity $O(k \log(k))$ is not applicable). Therefore the overall complexity for the incremental Wiedemann method to compute the univariate polynomial is $O(dN_1 + d^3)$. As can be seen here from this complexity, this incremental method is sensitive to the output polynomial f . When the degree d is relatively small compared with D , this method will be useful.

4 General case: BMS-based algorithm

In the general case when the ideal I may not be in shape position, perhaps those methods described in Section 3 will not be applicable. However, we still want to follow the idea of constructing linearly recurring sequences and computing their minimal polynomials with the Berlekamp–Massey algorithm. The way to do so is to generalize the linearly recurring sequence to a multi-dimensional linearly recurring relation and apply the BMS algorithm to find its minimal generating set.

4.1 Algorithm description

We first define a n -dimensional mapping $E : \mathbb{Z}_{\geq 0}^n \rightarrow \mathbb{K}$ as

$$(s_1, \dots, s_n) \mapsto \langle \mathbf{r}, T_1^{s_1} \dots T_n^{s_n} \mathbf{e} \rangle, \quad (14)$$

where $\mathbf{r} \in \mathbb{K}^{(D \times 1)}$ is a random vector. One can easily see that such a mapping is a n -dimensional generalization of the linearly recurring sequence constructed in the Wiedemann algorithm.

Note that $T_1^{s_1} \dots T_n^{s_n} \mathbf{e}$ in the definition of E above is the coordinate vector of (s_1, \dots, s_n) in the FGLM algorithm. As a polynomial f in the Gröbner basis of I

is of form (2), and the linear dependency (1) holds, one can verify that f satisfies (3) and thus is a polynomial in $I(E)$. The BMS algorithm is precisely the one to compute the Gröbner basis of $I(E)$ w.r.t. to a term ordering, so one may first construct the mapping E via T_1, \dots, T_n , and attempts to compute the Gröbner basis of I from the BMS algorithm applied to $I(E)$.

We remark that f is in $I(E)$ for any vector \mathbf{r} . In fact, the idea above is a multi-dimensional generalization of the Wiedemann algorithm. The minimal polynomial g of the Krylov sequence $[\mathbf{b}, A\mathbf{b}, A^2\mathbf{b}, \dots]$ is what the Wiedemann algorithm seeks, for g directly leads to a solution of the linear equation $A\mathbf{x} = \mathbf{b}$ for a nonsingular matrix A and vector \mathbf{b} . Then a random vector is chosen to convert the sequence to a scalar one

$$[\langle \mathbf{r}, \mathbf{b} \rangle, \langle \mathbf{r}, A\mathbf{b} \rangle, \langle \mathbf{r}, A^2\mathbf{b} \rangle, \dots],$$

and the Berlekamp–Massey algorithm is applied to find the minimal polynomial of this new sequence, in the hope that g can be obtained. While the method proposed here converts the mapping from (s_1, \dots, s_n) to its coordinate vector in the FGLM to a n -dimensional scalar mapping with a random vector, and then the BMS algorithm (generalization of Berlekamp–Massey) is applied to find the minimal polynomial set, which is also the Gröbner basis, w.r.t. to a term ordering.

This method for computing the Gröbner basis of I makes full use of the sparsity of T_1, \dots, T_n , in the same way as how the Wiedemann algorithm takes advantage of the sparsity of A . The method is a probabilistic one, also the same as the Wiedemann algorithm. This is reasonable for the ideal $I(E)$ derived from the n -dimensional mapping may lose information of I because of the random vector, with $I \subset I(E)$. Clearly, when I is maximal (corresponding to the case when g in the Wiedemann algorithm is irreducible), $I(E)$ will be equal to I . Furthermore, as polynomials in the Gröbner basis are characterized by the linear dependency in (1), we are always able to check whether the Gröbner basis of $I(E)$ returned by the BMS algorithm is that of I .

Remark 4.1 When the term ordering in the BMS algorithm is LEX, computation of the univariate polynomial in this method is exactly the same as that described in Section 3.1. This is true because for the LEX ordering $(x_1 < \dots < x_n)$, the terms are ordered as

$$[1, x_1, x_1^2, \dots, x_2, x_1x_2, x_1^2x_2, \dots],$$

hence the first part of E is $E((p_1, 0, \dots, 0)) = \langle \mathbf{r}, T_1^{p_1} \mathbf{e} \rangle$, and the BMS algorithm degenerates to the Berlekamp–Massey one.

Another fact we would like to mention is that the BMS algorithm from Coding Theory is mainly designed for graded term orderings like DRL, for such orderings are *Archimedean* and have good properties to use in algebraic decoding [13]. But it also works for other orderings, though extra techniques not contained in the original literature have to be introduced for orderings dependent on LEX (like LEX itself or block orderings which break ties with LEX).

Take the term ordering LEX for instance, an extra polynomial reduction is performed after every `BMSUpdate()` step to control the size of intermediate polynomials. This is actually not a problem for orderings like DRL, for in that case the leading term of a polynomial will give a bound on the size of terms in that polynomial. We also have to add an extra termination check for each variable x_i , otherwise the BMS algorithm will endlessly follow a certain part of the terms. For example, all variables in the sequence $[1, x_1, x_1^2, \dots]$ are smaller than x_2 , and the original BMS does not stop handling that infinite sequence by itself.

With all the discussions, the algorithm is formulated as follows. The “Termination Criteria” here in this description mean that F does not change for a certain number of iterations. The subfunction `Reduce(F)` performs reduction on F so that every polynomial $f \in F$ is reduced w.r.t. $F \setminus \{f\}$, and `IsGB(F)` returns true if F is the Gröbner basis of I w.r.t. LEX and false otherwise.

Algorithm 4: General case $G_2 := \text{BMSbased}(G_1, <_1)$

Input: G_1 , Gröbner basis of a 0-dimensional ideal $I \subset \mathbb{K}[x_1, \dots, x_n]$ w.r.t. $<_1$

Output: Gröbner basis of I w.r.t. $<_2$; or Fail, if the BMS algorithm fails
returning the correct Gröbner basis

Compute the canonical basis of $\mathbb{K}[x_1, \dots, x_n]/\langle G_1 \rangle$ and multiplication matrices T_1, \dots, T_n ;

Choose $\mathbf{r} \in \mathbb{K}^{(D \times 1)}$ at random;

$\mathbf{u} := \mathbf{0}$; $F := [1]$; $G := []$; $E := []$;

repeat

$e := \langle \mathbf{r}, T_1^{u_1} \dots T_n^{u_n} e \rangle$;
 $E := E \text{ cat } [e]$;
 $F, G := \text{BMSUpdate}(F, G, \mathbf{u}, E)$;
 $\mathbf{u} := \text{Next}(\mathbf{u})$ w.r.t. $<_2$;
 $F := \text{Reduce}(F)$;

until *Termination Criteria*;

if `IsGB(F)` **then**

return F

else

return Fail

end

The correctness of Algorithm 4 is obvious. Next we prove its termination. Once the loop ends, the algorithm almost finishes. Hence we shall prove the termination of this loop. Clearly when the polynomial set F the BMS algorithm maintains turns to the Gröbner basis of $I(E)$ w.r.t. $<_2$, the current termination criterion, namely F keeps unchanged for a certain number of passes, will be satisfied. And a sufficient condition for F being the Gröbner basis is given as Theorem 4.4 below.

4.2 Complexity

Part of earlier computation of values of E can be recorded to simplify the computation at Line 4. Suppose the value of E at a certain term $(u_1, u_2, \dots, u_{i-1}, u_i - 1, u_{i+1}, \dots, u_n)$

$$\tilde{e} = T_1^{u_1} \dots T_i^{u_i-1} \dots T_n^{u_n} e$$

has been computed and recorded. Then we know the value at $\mathbf{u} = (u_1, \dots, u_n)$ is

$$\langle \mathbf{r}, T_1^{u_1} \dots T_n^{u_n} e \rangle = \langle \mathbf{r}, T_i \tilde{e} \rangle,$$

for all T_i and T_j commute. Thus the computation of one value of E can be achieved within $O(N)$ operations, where N is the maximal number of nonzero entries in matrices T_1, \dots, T_n .

Next we focus on the case when the target term ordering is LEX. The complexities of the three steps in Algorithm 1 are analyzed below.

(1) As an extra reduction step is applied after each iteration, the numbers of terms of polynomials in F are bounded by $D + 1$. Denote by \hat{N} the number of polynomials in G_2 . Then checking whether F is valid up to $\text{Next}(\mathbf{u})$ needs $O(\hat{N}D)$ operations.

(2) The computation of the new delta set $\Delta(\text{Next}(\mathbf{u}))$ only involves integer computations, and thus no field operation is needed.

(3) Constructing the new polynomial set F^+ valid up to $\text{Next}(\mathbf{u})$ requires $O(\hat{N}D)$ operations at most. The readers may refer to [31, 13] for the way to construct new polynomials.

In step (1) above, new values of E other than e may be needed for the verification. The complexity for computing them is still $O(N)$, and this is another difference from the original BMS algorithm for graded term orderings. After the update is complete, a polynomial reduction is applied to F to control the size of every polynomial. This requires $O(\hat{N}\bar{N}D)$ operations, where \bar{N} denotes the maximum term number of polynomials in G_2 . To summarize, the total operations needed in each pass of the main loop in Algorithm 4 is

$$O(N + \hat{N}D + \hat{N}\bar{N}D) = O(N + \hat{N}\bar{N}D).$$

Hence to estimate the whole complexity of the method, we only need an upper bound for the number of passes it takes in the main loop.

Theorem 4.1 *Suppose that the input ideal $I \subset \mathbb{K}[x_1, \dots, x_n]$ is of degree D . Then the number of passes of the loop in Algorithm 4 is bounded by $2nD$.*

Before giving the proof, we need to introduce some of the proven results on the BMS algorithm for preparations. Refer to [7, 13] for more details.

Denote the previous term of \mathbf{u} w.r.t. $<$ by $\text{Pre}(\mathbf{u})$. Given a n -dimensional array E , suppose now a polynomial $f \in \mathbb{K}[x_1, \dots, x_n]$ is valid for E up to $\text{Pre}(\mathbf{u})$ but not to \mathbf{u} . Then the term $\mathbf{u} - \text{lt}(f)$ is called the *span* of f and denoted by $\text{Span}(f)$,

while the term u is called the *fail* of f and written as $\text{Fail}(f)$. When $f \in I(E)$, f is valid up to every term, and in this case we define $\text{Span}(f) := \infty$. The following proposition reveals the importance of spans.

Proposition 4.2 ([7, Corollary 9]) $\Delta(E) = \{\text{Span}(f) : f \notin I(E)\}$.

Define $I(u) := \{f \in \mathbb{K}[x_1, \dots, x_n] : \text{Fail}(f) > u\}$. Such a set is not an ideal but is closed under monomial multiplication: supposing that $F \in \langle a \rangle(u)$, we have $tF \in \langle a \rangle(u)$ for every term $t \in \mathbb{K}[x_1, \dots, x_n]$.

Proposition 4.3 ([7, Proposition 6]) For each u , $\Delta(u) = \{\text{Span}(f) : f \notin I(u)\}$. Furthermore, $v \in \Delta(u) \setminus \Delta(\text{Pre}(u))$ if and only if $v \prec u$ and $u - v \in \Delta(u) \setminus \Delta(\text{Pre}(u))$.

The above proposition states when a term in $\Delta(E)$ is determined, and it is going to be used extensively in the sequel. Also from this proposition, one can derive the following termination criteria for the BMS algorithm, which are mainly designed for graded term orderings like DRL.

Theorem 4.4 ([13, pp.529, Proposition (3.12)]) Let c_{\max} be the largest element of $\Delta(E)$ and s_{\max} be the largest element of $\{\text{lt}(g) : g \in G\}$, where G is the Gröbner basis of $I(E)$ w.r.t. $<$.

- (1) For all $u \geq c_{\max} + c_{\max}$, $\Delta(u) = \Delta(E)$ holds.
- (2) For all $v \geq c_{\max} + \max\{c_{\max}, s_{\max}\}$, the polynomial set F the BMS algorithm maintains equals G .

As explained in Section 4.1, actually the term ordering LEX is not the one of interest in Coding Theory and does not possess some properties needed for a good order domain. But the results stated above are still correct. In particular, Theorem 4.4 indicates when the iteration in the BMS algorithm ends. For graded term orderings like DRL, once the termination term is fixed, the whole intermediate procedure in the BMS algorithm is also determined. However, for LEX it is not the case. We have to study carefully what happens between the starting term 1 and the termination term indicated by Theorem 4.4.

Next we first illustrate the procedure for a 2-dimensional example derived from Cyclic5. Both the delta set (marked with crosses) and the terms handled by the BMS algorithm (with diamonds) are shown in Figure 1.

The c_{\max} and s_{\max} in Theorem 4.4 are respectively $(4, 6)$ and $(0, 7)$. In fact, the BMS algorithm obtains the whole delta set at $(8, 12) = c_{\max} + c_{\max}$, and the polynomial set it maintains grows to the Gröbner basis at $(4, 13) = c_{\max} + s_{\max}$, which is also where the algorithm ends.

Next we go into some details of what happens when a diamond row is handled by the BMS algorithm. We call a diamond (or cross) row the j th diamond (or cross) row if terms in this row are (i, j) . Then for the 0th diamond row, the BMS algorithm

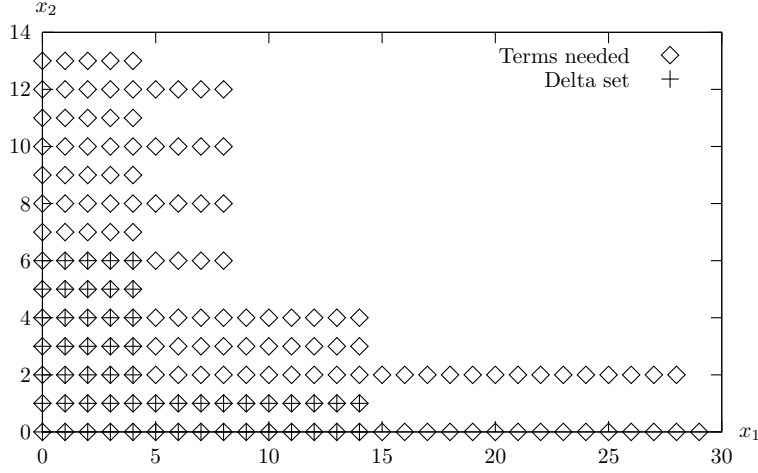


Figure 1: Delta set (+) and terms needed (◇) for Cyclic5-2

degenerates to the Berlekamp–Massey one to compute the univariate polynomial $f_1(x_1)$. Here 30 diamond terms are needed because the minimal polynomial is of degree 15.

For other rows in Figure 1, from Proposition 4.3, one knows that at a j th diamond rows with an odd j , the delta set does not change. Thus such diamond rows are only bounded by the latest verified row in the delta set. This is because otherwise a wrong term in the delta set will be added if other diamond terms are handled. For example, the 3rd diamond row is of the same length as the 1st cross row, while the 5th diamond row is as that of the 2nd cross one.

For a $2k$ th diamond row, its number is related to two criteria. On one hand, again from Proposition 4.3, the k th cross row is determined while the $2k$ th diamond row is handled in the BMS algorithm. Denote by $c_{\max}(k)$ the largest term in the k th cross row, then terms up to $c_{\max}(k) + c_{\max}(k)$ in the $2k$ th diamond row have to be handled to furnish the k th cross row. On the other hand, the number of $2k$ th diamond row is also bounded by the latest verified cross row, as the odd diamond ones. The first criterion is shown by the 6th diamond and the 3rd cross rows, while the 4th diamond row is the result of both criteria.

For a term $\mathbf{u} = (u_1, \dots, u_i, 0, \dots, 0) \in \mathbb{K}[x_1, \dots, x_i]$, in the proof below we write it as $\mathbf{u} = (u_1, \dots, u_i)$ for simplicity, ignoring the last $n - i$ zero components in the terms.

Proof (of Theorem 4.1) Suppose G is the Gröbner basis of $I(E)$ the BMS algorithm computes. Denote the number of terms needed in the BMS algorithm to compute $G \cap \mathbb{K}[x_1, \dots, x_i]$ by χ_i , and $\Delta_i := \Delta(E) \cap \mathbb{K}[x_1, \dots, x_i]$. From $I \subseteq I(E)$ one knows that $\Delta(E)$ is a subset of the canonical basis of $\mathbb{K}[x_1, \dots, x_n]/I$, thus $|\Delta(E)| \leq D$. Therefore to prove the theorem, it suffices to show $2n|\Delta(E)|$ is an upper bound.

We induce on the number of variable i of $\mathbb{K}[x_1, \dots, x_i]$. For $i = 1$, the BMS

algorithm degenerates to the Berlekamp–Massey, and one can easily see that $\chi_1 \leq 2|\Delta_1|$ holds. Now suppose $\chi_k \leq 2k|\Delta_k|$ for $k(< n)$. Next we prove $\chi_{k+1} \leq 2(k+1)|\Delta_{k+1}|$.

As previously explained, in the terms to compute $G \cap \mathbb{K}[x_1, \dots, x_{k+1}]$, the terms $(u_1, \dots, u_k, 2l)$ are determined by two factors: terms (v_1, \dots, v_k, l) in Δ_{k+1} , and the latest verified terms in the delta set. First we ignore those $(u_1, \dots, u_k, 2l)$ terms determined by the latter criterion, and denote by \mathcal{T}_{k+1} all the remaining ones in $\mathbb{K}[x_1, \dots, x_{k+1}]$. We claim that $|\mathcal{T}_{k+1}|$ is bounded by $(2k+1)|\Delta_{k+1}|$.

From Theorem 4.4, we can suppose there exists some integer m , such that

$$\mathcal{T}_{k+1} = \bigcup_{l=0, \dots, 2m+1} \mathcal{T}_{k+1, l}, \quad \Delta_{k+1} = \bigcup_{j=0, \dots, m} \Delta_{k+1, j}, \quad (15)$$

where

$$\begin{aligned} \mathcal{T}_{k+1, l} &:= \{\mathbf{u} \in \mathcal{T}_{k+1} : \mathbf{u} = (u_1, \dots, u_k, l)\}, \\ \Delta_{k+1, j} &:= \{\mathbf{u} \in \Delta_{k+1} : \mathbf{u} = (u_1, \dots, u_k, j)\}. \end{aligned}$$

Clearly $|\mathcal{T}_{k+1, 0}| = \chi_k \leq 2k|\Delta_k|$, and $\Delta_{k+1, 0} = \Delta_k$. One can see that $|\mathcal{T}_{k+1, 2j}|$ is bounded by either $2k|\Delta_k| = 2k|\Delta_{k+1, 0}|$ (if $j = 0$) or $2|\Delta_{k+1, j}|$ ($\leq 2k|\Delta_{k+1, j}|$). Furthermore, $|\mathcal{T}_{k+1, 2j+1}|$ is bounded by $|\Delta_{k+1, j}|$, the number of the latest verified delta set. Hence we have

$$|\mathcal{T}_{k+1, 2j}| + |\mathcal{T}_{k+1, 2j+1}| \leq (2k+1)|\Delta_{k+1, j}|,$$

which leads to $|\mathcal{T}_{k+1}| \leq (2k+1)|\Delta_{k+1}|$.

Now we only need to show the number of all the previously ignored terms, denoted by \mathcal{T}'_{k+1} , is bounded by $|\Delta_{k+1}|$. Suppose $\mathcal{T}'_{k+1} = \bigcup_{i \in S} \mathcal{T}'_{k+1, i}$, where S is a set of indexes with $|S| \leq m$ in (15), and

$$\mathcal{T}'_{k+1, i} := \{\mathbf{u} \in \mathcal{T}'_{k+1} : \mathbf{u} = (u_1, \dots, u_k, i)\}.$$

Then for each i , $|\mathcal{T}'_{k+1, i}|$ is bounded by the number of the latest verified delta set, say $|\Delta_{k+1, p_i}|$. Thus the conclusion can be proved if one notices $\bigcup_{i \in S} \Delta_{k+1, p_i} \subseteq \Delta_{k+1}$. \square

Theorem 4.5 *Assume that T_1, \dots, T_n are constructed. The complexity for Algorithm 4 to complete the change of ordering is bounded by $O(nD(N + \hat{N}\bar{N}D))$, where N is the maximal number of nonzero entries in the multiplication matrices T_1, \dots, T_n , and \hat{N} and \bar{N} are respectively the number of polynomials and the maximal term number of all polynomials in the resulting Gröbner basis.*

4.3 Example

Consider the ideal $I \subset \mathbb{F}_{65521}[x_1, x_2]$ defined by its DRL Gröbner basis $(x_1 < x_2)$

$$\begin{aligned} G_1 = \{ & x_2^4 + 2x_1^3x_2 + 21x_2^3 + 11x_1x_2^2 + 4x_1^2x_2 + 22x_1^3 + 9x_2^2 + 17x_1x_2 + 19x_1^2 + \\ & 2x_2 + 19x_1 + 5, x_1^2x_2^2 + 10x_2^3 + 12x_1^2x_2 + 20x_1^3 + 21, x_1^4 + 15x_1^2 + 19x_1 + 3 \}. \end{aligned}$$

Here $\mathbb{F}_{65521}[x_1, x_2]/\langle G_1 \rangle$ is of dimension 12. Its basis, and further the multiplication matrices T_1 and T_2 , can be computed accordingly.

Now we want to compute the Gröbner basis G_2 of I w.r.t. LEX. With a vector

$$\mathbf{r} = (6757, 43420, 39830, 45356, 52762, 17712, \\ 27676, 17194, 138, 48036, 12649, 11037)^t \in \mathbb{F}_{65521}^{(12 \times 1)}$$

generated at random, the 2-dimensional mapping E is constructed. Then $\text{BMSUpdate}()$ is applied term by term according to the LEX ordering, with $\Delta(\mathbf{u})$ and the polynomial set F valid up to \mathbf{u} shown in Table 1. For example, at the term $(4, 0)$, the polynomial $x_1^2 + 62681x_1 + 41493 \in F$ is not valid up to $(4, 0)$. Then the delta set is updated as $\{(0, 0), (1, 0), (2, 0)\}$, and F is reconstructed such that the new polynomial $x_1^3 + 62681x_1^2 + 35812x_1 + 18557$ is valid up to $(4, 0)$.

The first polynomial in G_2 :

$$g_1 = x_1^4 + 15x_1^2 + 19x_1 + 3$$

is obtained at the term $(7, 0)$. Next $\text{BMSUpdate}()$ is executed to compute other members of $I(E)$ according to the remaining term sequence $[x_2, x_1x_2, \dots, x_2^2, x_1^2x_2^2, \dots]$, until the other polynomial in G_2 :

$$g_2 = x_2^3 + 7x_1^2x_2^2 + 15x_1^2x_2 + 2x_1^3 + 9$$

is obtained at $(3, 5)$. Now the main loop of Algorithm 4 ends. Then one can easily verify that $\{g_1, g_2\} \subset G_2$ and $\dim(\mathbb{F}_{65521}[x_2, x_1]/\langle g_1, g_2 \rangle) = 12$, thus $G_2 = \{g_1, g_2\}$.

Term \mathbf{u}	$\Delta(\mathbf{u})$	F : polynomial set valid up to \mathbf{u}
(0, 0)	(0, 0)	x_1, x_2
(1, 0)	—	$x_1 + 65437, x_2$
(2, 0)	(0, 0), (1, 0)	$x_1^2 + 65437x_1 + 21672, x_2$
(3, 0)	—	$x_1^2 + 62681x_1 + 41493, x_2$
(4, 0)	(0, 0), (1, 0), (2, 0)	$x_1^3 + 62681x_1^2 + 35812x_1 + 18557, x_2$
(5, 0)	—	$x_1^3 + 30688x_1^2 + 45566x_1 + 54643, x_2$
(6, 0)	(0, 0), (1, 0), (2, 0), (3, 0)	$x_1^4 + 30688x_1^3 + 20026x_1^2 + 45766x_1 + 5434, x_2$
(7, 0)	—	g_1, x_2
(0, 1)	—	$g_1, x_2 + 65034x_1^3 + 24330x_1^2 + 14876x_1 + 52361$
(1, 1)	—	$g_1, x_2 + 64550x_1^3 + 37707x_1^2 + 48745x_1 + 7628$
(2, 1)	—	$g_1, x_2 + 38842x_1^3 + 5603x_1^2 + 45755x_1 + 44311$
(3, 1)	—	$g_1, x_2 + 9449x_1^3 + 20826x_1^2 + 39078x_1 + 38885$
(0, 2)	(0, 0), (1, 0), (2, 0), (3, 0), (0, 1)	$g_1, x_2^2 + 38885x_2 + 65360x_1^3 + 1782x_1^2 + 36000x_1 + 39469$
		$x_2x_1 + 20826x_1^3 + 28385x_1^2 + 55917x_1 + 37174$
\vdots	\vdots	\vdots

Table 1: Example for the BMS-based method

Here is an example where this method fails. Let $G = \{x_1^3, x_1^2x_2, x_1x_2^2, x_2^3\} \subset \mathbb{F}_{65521}[x_1, x_2]$. Then the ideal $\langle G \rangle$ is 0-dimensional with degree $D = 6$. It is easy to see that G is Gröbner basis w.r.t. both DRL and LEX. Starting from G as a Gröbner basis w.r.t. DRL, the method based on the BMS algorithm to compute the Gröbner basis w.r.t. LEX will not be able to return the correct Gröbner basis, even the base field itself is quite large and different random vectors \mathbf{r} are tried.

5 Putting all methods together: top-level algorithm

In this section, we combine the algorithms presented in the previous parts of this paper as the following integrated top-level algorithm, which performs the change of ordering of Gröbner bases to LEX.

Algorithm 5: Top-level algorithm $G_2 := \text{TopLevel}(G_1, <_1)$

Input: G_1 , Gröbner basis of a 0-dimensional ideal $I \subset \mathbb{K}[x_1, \dots, x_n]$ w.r.t. $<_1$
Output: G_2 , Gröbner basis of I or \sqrt{I} w.r.t. LEX
 $G_2 := \text{ShapePro}(G_1, <_1);$
if $G_2 \neq \text{Fail}$ **then**
 | **return** G_2
else
 $G_2 := \text{ShapeDet}(G_1, <_1);$
 if $G_2 \neq \text{Fail}$ **then**
 | **return** G_2
 else
 $G_2 := \text{BMSbased}(G_1, <_1);$
 if $G_2 \neq \text{Fail}$ **then**
 | **return** G_2
 else
 | **return** $\text{FGLM}(G_1, <_1)$
 end
 end
end

We would like to mention that to integrate these three algorithms, one needs to skip some overlapped steps in the three algorithms, like computation of the canonical basis and the multiplication matrices, and the choice of random vectors, etc. If one does not seek for the Gröbner basis of \sqrt{I} , that is to say, the multiplicities of the zeros are needed, then the deterministic invariant should be omitted.

Thanks to the feasibility in each algorithm to test whether the computed polynomial set is the correct Gröbner basis, this top-level algorithm will automatically select which algorithm to use according to the input, until the original FGLM one is called if all these algorithms fail. It is also a deterministic algorithm, though both the Wiedemann algorithm and the BMS-based method will introduce randomness and probabilistic behaviors to the individual algorithms.

For an ideal in shape position, the probability for Algorithm 2 to compute the correct Gröbner basis is the same as that of computing the correct minimal polynomial in the Wiedemann algorithm for one choice of a random vector, which has been analyzed in [36]. When Algorithm 2 fails, the one based on the deterministic Wiedemann algorithm can tell us for sure whether the input ideal is in shape position, and return the Gröbner basis of \sqrt{I} . However, the probability for the BMS-based method to return the correct Gröbner basis is still unknown.

6 Multiplication matrix T_1 : sparsity and complexity

In the previous description and complexity analyses of all the algorithms, the multiplication matrices T_1, \dots, T_n are assumed known. In this section, for generic polynomial systems and the term ordering DRL, the multiplication matrix T_1 is exploited, on its sparsity and cost for construction. We are able to give an explicit formula to compute the number of dense columns in T_1 , and we also analyze the asymptotic behavior of this number, which further leads to a finer complexity analysis for the change of ordering for generic systems. The term ordering is preassigned as DRL in this section without further notification.

6.1 Construction of multiplication matrices

Given the Gröbner basis G of a 0-dimensional ideal I w.r.t. DRL, let $B = [\varepsilon_1, \dots, \varepsilon_D]$ be the canonical basis of $\mathbb{K}[x_1, \dots, x_n]/\langle G \rangle$, and $L := \{\text{lt}(g) : g \in G\}$. The three cases of the multiplication $\varepsilon_i x_j$ for the construction of the i th column of T_j in FGLM are reviewed below [19].

- (1) The term $\varepsilon_i x_j$ is in B : the coordinate vector of $\text{NormalForm}(\varepsilon_i x_j)$ is $(0, \dots, 0, 1, 0, \dots, 0)^t$, where the position of 1 is the same as that of $\varepsilon_i x_j$ in B ;
- (2) The term $\varepsilon_i x_j$ is in L : the coordinate vector can be obtained easily from the polynomial $g \in G$ such that $\text{lt}(g) = \varepsilon_i x_j$;
- (3) Otherwise: the normal form of $\varepsilon_i x_j$ w.r.t. G has to be computed to get the coordinate vector.

Obviously, the i th column of T_j is sparse if case (a) occurs, thus a dense column can only come from cases (b) and (c). Furthermore, the construction for a column will not be free of arithmetic operations only if that column belongs to case (c). As a result, we are able to connect the cost for construction of the multiplication matrices with the numbers of dense columns in them.

Proposition 6.1 *Denote by M_i the number of dense columns in the multiplication matrix T_i . Then the matrices T_1, \dots, T_n can be computed within $O(D^2 \sum_{i=1}^n M_i)$ arithmetic operations.*

Proof Direct result from the proof of Proposition 3.1 in [19]. □

As shown in Section 3, among all multiplication matrices, T_1 is the most important one, and it is also of our main interest. However, for an arbitrary ideal, now we are not able to analyze the cost to construct T_1 by isolating it from the others in Proposition 6.1, for the analysis on T_1 needs information from the other matrices too.

In the following parts we first focus on generic sequences which impose stronger conditions on T_1 so that the analyses on it become feasible. We show that the construction of T_1 for generic sequences is free and present finer complexity results based on an asymptotic analysis.

6.2 Generic sequences and Moreno-Socías conjecture

Let $P = [f_1, \dots, f_n]$ be a sequence of polynomials in $\mathbb{K}[x_1, \dots, x_n]$ of degree d_1, \dots, d_n . If $d_1 = \dots = d_n = d$, we call it a sequence of degree d . We are interested in the properties of the multiplication matrices for the ideal generated by P if f_1, \dots, f_n are chosen “at random”. Such properties can be regarded generic in all sequences. More precisely, let U be the set of all sequences of n polynomials of degree d_1, \dots, d_n , viewed as an affine space with the coefficients of the polynomials in the sequences as the coordinates. Then a property of such sequences is *generic* if it holds on a Zariski-open in U . Next for simplicity, we will say some property holds “for a generic sequence” if it is a generic one, and also P is “a generic sequence” if its properties of our interest are generic.

For a generic sequence $[f_1, \dots, f_n]$, its properties concerning the Gröbner basis computation, in particular the canonical basis, are the same as $[f_1^h, \dots, f_n^h]$, where f_i^h is the homogeneous part of f_i of the highest degree. That is to say, we only need to study homogeneous generic sequences, which are also those studied in the literature. Hence in the following part of this section, a generic sequence is further assumed homogeneous.

Since we restrict to the situation where the number of polynomials is equal to that of variables, a generic sequence is a *regular* one [23]. We first recall the well-known characterization of a regular sequence via its Hilbert series.

Theorem 6.2 *Let $[f_1, \dots, f_r]$ be a sequence in $\mathbb{K}[x_1, \dots, x_n]$ with $\deg(f_i) = d_i$. Then it is regular if and only if its Hilbert series is*

$$\frac{\prod_{i=1}^r (1 - z^{d_i})}{(1 - z)^n}.$$

Let P be a generic sequence of degree d . Then we know its Hilbert series is

$$H(n, d) := (1 - z^d)^n / (1 - z)^n = (1 + z + z^2 + \dots + z^{d-1})^n, \quad (16)$$

from which one can easily derive that the degree of $\langle P \rangle$ is d^n , and that the greatest total degree of terms in the canonical basis is $(d - 1)n$.

Gröbner bases of generic sequences w.r.t. DRL have been studied in [27]. A term ideal J is said to be a *weakly reverse lexicographic ideal* if the following condition holds: if $t \in J$ is a minimal generator of J , then J contains every term of the same total degree as t which is greater than t w.r.t. some term ordering. For the term ordering DRL, we have the following conjecture due to Moreno-Socías.

Moreno-Socías conjecture ([26]) *Let \mathbb{K} be an infinite field, and $P = [f_1, \dots, f_n]$ a generic sequence in $\mathbb{K}[x_1, \dots, x_n]$ with $\deg(f_i) = d_i$. Then $\text{lt}(\langle P \rangle)$, the leading term ideal of $\langle P \rangle$ w.r.t. DRL, is a weakly reverse lexicographical ideal.*

The Moreno-Socías conjecture is proven true for the codimension 2 case and for some special ideals for the codimension 3 case [1, 11]. It has been proven that

this conjecture implies the Fröberg conjecture on the Hilbert series of a generic sequence, which is well-known and widely acknowledged true in the symbolic computation community [28].

Proposition 6.3 *Use the same notations as those in the Moreno-Socías conjecture. If this conjecture holds, then for a term $u \in \text{lt}(\langle P \rangle)$, any term v such that $\deg(u) = \deg(v)$ and $v > u$ is also in $\text{lt}(\langle P \rangle)$.*

Proof If u is a minimal generator of $\text{lt}(\langle P \rangle)$, then the conclusion is a direct result from the Moreno-Socías conjecture. Else there exists one minimal generator $\tilde{u} \neq u$ such that $u \succ \tilde{u}$. As for any w such that $\deg(w) = \deg(\tilde{u})$ and $w > \tilde{u}$, we know $w \in \text{lt}(\langle P \rangle)$. Then we can always find a term $\tilde{v} \in \text{lt}(\langle P \rangle)$ such that $v \succ \tilde{v}$. For example, construct $\tilde{v} = \tilde{u} - u + v$. If \tilde{v} is a term, then it suffices; otherwise the biggest term \bar{v} such that $\deg(\bar{v}) = \deg(\tilde{u})$ will work. This ends the proof. \square

As Proposition 6.3 implies, the Moreno-Socías conjecture imposes a stronger requirement on the structure of the terms in $\text{lt}(\langle P \rangle)$ for a generic sequence P . For the bivariate case, once a term u is known to be an element in $\text{lt}(\langle P \rangle)$, the terms in $\text{lt}(\langle P \rangle)$ determined by it are illustrated in Figure 2 (left), and furthermore, in the right figure the shape all terms in $\text{lt}(\langle P \rangle)$ form.

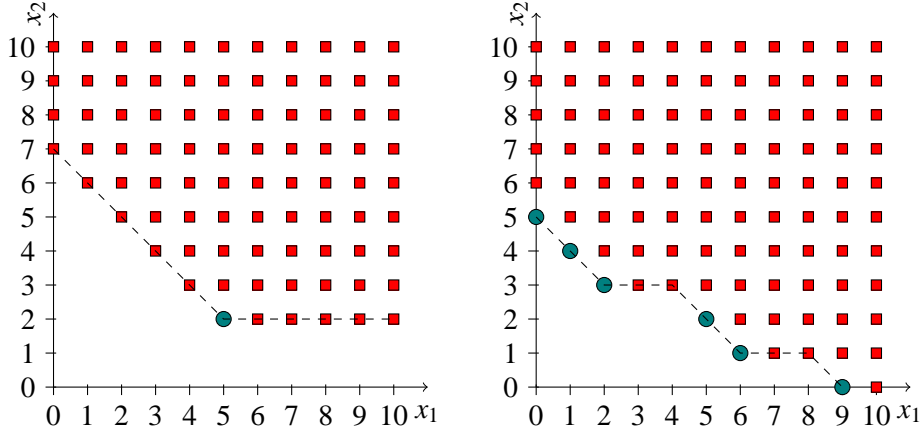


Figure 2: One term $u \in \text{lt}(\langle P \rangle)$ (●) and the terms it determines (■) / Minimal generators of $\text{lt}(\langle P \rangle)$ (●) and terms in $\text{lt}(\langle P \rangle)$ (■)

The base field in the Moreno-Socías conjecture is restricted infinite. According to our preliminary experiments on randomly generated sequences over fields of large cardinality, we find no counterexample of this conjecture. As a result, we will consider it true and use it directly. The following variant of Moreno-Socías conjecture, which is more convenient in our setting, can be derived easily from Proposition 6.3.

Variant of Moreno-Socías conjecture *Let \mathbb{K} be an infinite field, $P \in \mathbb{K}[x_1, \dots, x_n]$*

a generic sequence of degree d , and B the canonical basis of $\mathbb{K}[x_1, \dots, x_n]/\langle P \rangle$ w.r.t. DRL. Denote by $B(k)$ the set of terms of total degree k in B . Then for $k = 1, \dots, (d-1)n$, $B(k)$ consists of the first $|B(k)|$ smallest terms in all terms of total degree k .

6.3 Sparsity and construction

Let $P \subset \mathbb{K}[x_1, \dots, x_n]$ be a generic sequence, and G the Gröbner basis of $\langle P \rangle$. Then polynomials in G can be assumed dense (in the case when \mathbb{K} is of characteristic 0 or of large cardinality). As the number of dense columns in T_1 will directly lead to a bound on the number of nonzero entries in T_1 , the study of T_1 sparsity is reduced to that of how many cases of (2) and (3) happen. Combining the Hilbert series of a generic sequence and our variant of Moreno-Socías conjecture, we are able to give the counting of the dense columns in T_1 .

Proposition 6.4 *Let \mathbb{K} , P , B and $B(k)$ be the same as those in the Moreno-Socías conjecture variant. If the Moreno-Socías conjecture holds, then the number of dense columns in the multiplication matrix T_1 is equal to the greatest coefficient in the expansion of $(1 + z + \dots + z^{(d-1)})^n$.*

Proof Let $k' = (d-1)n$, and denote by $\mathcal{T}^{(k)}$ be set of all terms in $\mathbb{K}[x_1, \dots, x_n]$ of total degree k .

Suppose that \mathbf{u} is the l th smallest term in $\mathcal{T}^{(k)}$. Then $x_1 \mathbf{u}$ is still the l th smallest term in $\mathcal{T}^{(k+1)}$. Hence from the conjecture variant, if $|B(k)| \leq |B(k+1)|$, then for every $\mathbf{u} \in B(k)$, $x_1 \mathbf{u}$ is still in $B(k+1)$. Therefore it belongs to case (1) we reviewed in Section 6.3, and the corresponding column in T_1 is a sparse one. If $|B(k)| > |B(k+1)|$, we will have $|B(k)| - |B(k+1)|$ dense columns which come from the fact that they belong to case (2) or (3).

As the coefficients in the the expansion of $(1 + z + \dots + z^{(d-1)})^n$ are symmetric to the central coefficient (or the central two when $(d-1)n$ is odd), the condition $|B(k)| > |B(k+1)|$ holds for the first time when $k = k_0$, the index of the central term (or of the second one in the central two terms). Then the number of dense columns is

$$\begin{aligned} & (|B(k_0)| - |B(k_0+1)|) + (|B(k_0+1)| - |B(k_0+2)|) \\ & + \dots + (|B(k'-1)| - |B(k')|) + |B(k')| = |B(k_0)|. \end{aligned}$$

That ends the proof, for such a coefficient $|B(k_0)|$ is exactly the greatest one. \square

The Hilbert series is usually used to analyze the behaviors of Gröbner basis computation, for example the regularity of the input ideal. As the leading terms of polynomials in the Gröbner basis and the canonical basis determine each other completely, it is also natural to have Proposition 6.4, which links the canonical basis and Hilbert series.

Remark 6.1 When $d = 2$, the number of dense columns in T_1 is the binomial coefficient $C_n^{k_0}$, where

$$k_0 = \begin{cases} n/2 & \text{if } n \text{ is even;} \\ \frac{n+1}{2} & \text{if } n \text{ is odd.} \end{cases}$$

For the case $d = 3$, such the greatest coefficient is called the *central trinomial coefficient*.

Corollary 6.5 *If the Moreno-Socías conjecture holds, then the percentage of nonzero entries in T_1 for a generic sequence of degree d is bounded by $(m_0 + 1)/D$, where m_0 is the number of dense columns computed from Proposition 6.4.*

Proof The number of nonzero entries in the dense columns is bounded by $m_0 D$, and that in the other columns is smaller than D . \square

Assuming the correctness of the Moreno-Socías conjecture, we can take a step forward from Proposition 6.4. That is, we show case (3) will not occur during the construction of T_1 .

Proposition 6.6 *Follow the notations in the Moreno-Socías conjecture. If the conjecture holds, then for any term $\mathbf{u} \notin \text{lt}(\langle P \rangle)$, $x_1 \mathbf{u}$ is either not in $\text{lt}(\langle P \rangle)$ or a minimal generator of $\text{lt}(\langle P \rangle)$.*

Proof Suppose $x_1 \mathbf{u} = (u_1, \dots, u_n) \in \text{lt}(\langle P \rangle)$ is not a minimal generator. We will draw a contradiction by showing $\mathbf{u} \in \text{lt}(\langle P \rangle)$ under such an assumption.

Without loss of generality, we can assume each $u_i \neq 0$ for $i = 1, \dots, n$, otherwise we can reduce to the $n - 1$ case by ignoring the i th component of \mathbf{u} . As $x_1 \mathbf{u}$ is not a minimal generator, there exist a k ($1 \leq k \leq n$) such that $\mathbf{u}^{(k)} := (u_1, \dots, u_k - 1, \dots, u_n)$ is in $\text{lt}(\langle P \rangle)$. The case when $k = 1$ is trivial. Otherwise, since $\deg(\mathbf{u}^{(k)}) = \deg(\mathbf{u})$ and $\mathbf{u}^{(k)} < \mathbf{u}$, by Proposition 6.3 we know $\mathbf{u} \in \text{lt}(\langle P \rangle)$. \square

Corollary 6.7 *If the Moreno-Socías conjecture holds, then the number of dense columns in T_1 for generic sequences is equal to the cardinality of $\{g \in G_1 : x_1 | \text{lt}(g)\}$, where G_1 is the Gröbner basis w.r.t. DRL.*

Remark 6.2 By Corollary 6.7, for generic sequences, to construct T_1 one only needs to find the leading term of which polynomial in G_1 is a given term $x_1 \mathbf{u}$. Thus we can conclude that the construction of T_1 is free of arithmetic operations. Even for real implementations, the cost for constructing T_1 is also quite small compared with that for the change of ordering (see Section 7 for the timings). Bearing in mind that the ideal generated by a generic sequence is in shape position, we know the complexity in Theorem 3.2 is indeed the complete complexity for the change of ordering for generic sequences, including construction of T_1 , the only multiplication matrix needed.

6.4 Asymptotic analysis

Next we study the asymptotic behavior of the number of dense columns in T_1 for a generic sequence of degree d , with n fixed and d increasing to $+\infty$. These results are mainly derived from a more detailed asymptotic analysis of coefficients of the Hilbert series of semi-regular systems in [2, 3], where standard methods in asymptotic analysis, like the saddle-point and coalescent saddle points methods, are applied.

The target of this subsection is to find the dominant term of the greatest coefficient in the expansion of the Hilbert series $H(n, d)$ in (16), as d tends to $+\infty$ and n is fixed. First one writes the m th coefficient $I_d(m)$ of $H(n, d)$ with the Cauchy integration:

$$I_d(m) = \frac{1}{2\pi i} \oint \frac{H(n, d)(z)}{z^{m+1}} dz = \frac{1}{2\pi i} \oint \frac{(1-z^d)^n}{(1-z)^n z^{m+1}} dz.$$

With $F(z) := \frac{(1-z^d)^n}{(1-z)^n z^{m+1}} = e^{f(z)}$ and $g(z) := 1$, $I_d(m)$ becomes the form convenient to the asymptotic analysis

$$I_d(m) = \frac{1}{2\pi i} \oint g(z) e^{f(z)} dz.$$

Suppose the greatest coefficient in $H(n, d)$ comes from the m_0 th term. Since we are interested in the asymptotic behavior, we can assume $m_0 = (d-1)n/2$. As a special case of [2, Lemma 4.3.1], we have the following result.

Proposition 6.8 *Suppose $m_0 = (d-1)n/2$. Then the dominant term of $I_d(m_0)$ is*

$$I_d(m_0) \sim \sqrt{\frac{1}{2\pi f''(r_0)}} e^{f(r_0)},$$

where $f(z) = n \log\left(\frac{1-z^d}{1-z}\right) - (m+1) \log(z)$, and r_0 is the positive real root of $f'(z)$. Furthermore, r_0 tends to 1 as d increases to $+\infty$.

To prove the fact that the positive real root r_0 of $f'(z)$ tends to 1, one needs to use the equality $m_0 = (d-1)n/2$. Other parts of the proof are the same as those in [2, Section 4.3.2].

Next we investigate the value of $f''(r_0)$ and $F(r_0)$ in the dominant part of $I_d(m_0)$ as r_0 tends to 1. Set $h(z) := \frac{1-z^d}{1-z} = 1 + z + \dots + z^{d-1}$. Then

$$f''(z) = n \frac{h''(z)h(z) - h'(z)^2}{h(z)^2} + \frac{d+1}{z}.$$

Noting that $h(1) = d$, $h'(1) = d(d-1)/2$, and $h''(1) = d(d-1)(d-2)/3$, we have

$$f''(1) = nd^2/12 + O(d).$$

With the easily obtained equality $F(1) = d^n$, we have the following asymptotic estimation of $I_d(m_0)$.

Corollary 6.9 *Let n be fixed. As d tends to $+\infty$, $I_d(m_0) \sim \sqrt{\frac{6}{n\pi}} d^{n-1}$.*

This asymptotic estimation of the greatest coefficient in $H(n, d)$ accords with the theoretical one. Figure 3 shows the number of dense columns derived from both Proposition 6.4 and Corollary 6.9. As can be shown from this figure, the asymptotic estimation is good, even when d is small.

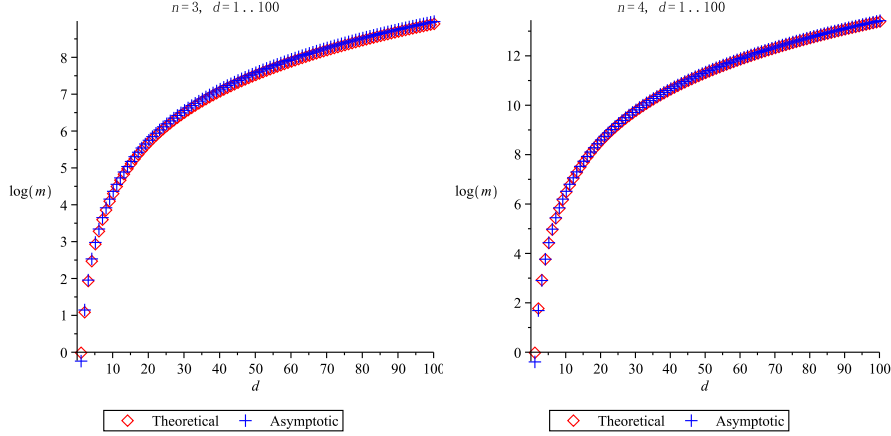


Figure 3: Number of dense columns in T_1 for $n = 3, 4$ and $d = 1, \dots, 100$

Corollary 6.10 *Let n be fixed. As d tends to $+\infty$, if the Moreno-Socías conjecture holds, then the following statements hold:*

1. *the percentage of nonzero entries in T_1 is $\sim \sqrt{\frac{6}{n\pi}}/d$;*
2. *for a generic sequence of degree d , the complexity in Theorem 3.2 is $O(\sqrt{\frac{6}{n\pi}} D^{2+\frac{n-1}{n}})$.*

As Corollary 6.10 shows, for a generic sequence, the multiplication matrix T_1 become sparser as d increases. Furthermore, the complexity of Algorithm 2 is smaller in both the exponent and constant compared with FGLM.

Remark 6.3 Here we only consider the case when n is fixed and d tends to $+\infty$, while the asymptotic behaviors of the dual case when d is fixed and n tends to $+\infty$ have been studied in [3] for the special value $d = 2$.

7 Experiments

The first method for the shape position case, namely Algorithm 2, has been implemented in C over fields of characteristic 0 and finite fields. A preliminary implementation of the BMS-based method for the general case has been done in Magma over large finite fields. Benchmarks are used to test the correctness and efficiency

of these two methods. All the experiments were made under Scientific Linux OS release 5.5 on 8 Intel(R) Xeon(R) CPUs E5420 at 2.50 GHz with 20.55G RAM.

Table 7 records the timings (in seconds) of our implementations of F_5 and Algorithm 2 applied to benchmarks including theoretical ones like Katsura systems (Katsura n) and randomly generated quadratic polynomial systems of n variables (Random n), and practical ones like MinRank problems from Cryptography [16] and algebraic cryptanalysis of some curve-based cryptosystem (Edwards). In this table, D denotes the degree of the input ideal, and the column "Density" means the percentage of nonzero entries in the multiplication matrix T_1 . The instances marked with \dagger are indeed not in shape position, and the timings for such instances only indicate those of computing the univariate polynomial in the LEX Gröbner basis. The performances of the DRL Gröbner basis computation and FGLM in Magma (version 2-17-1) and Singular (version 3-1-2), together with the speedup factors of our implementation for the change of ordering, are also provided.

As shown by this table, the current implementation of Algorithm 2 outperforms the FGLM implementations in Magma and Singular. Take the Random13 instance for example, the FGLM implementations in Magma and Singular take 10757.4 and 19820.2 seconds respectively, while the new implementation only needs 193.5 seconds. This is around 54 and 101 times faster. Such an efficient implementation is now able to manipulate ideals in shape position of degree greater than 40000. It is also important to note that with this new algorithm, the time devoted to the change of ordering is somehow of the same order of magnitude as the DRL Gröbner basis computation.

Name	D	Density	FGb		Magma		Singular		Speedup	
			$F_5(C)$	New Algorithm	F_4	FGLM	DRL	FGLM	Magma	Singular
Katsura11	2^{11}	21.53%	4.9	3.4	18.2	178.6	632.0	328.4	52.7	96.9
Katsura12	2^{12}	21.26%	31.9	26.3	147.9	1408.1	5061.8	2623.5	53.6	99.8
Katsura13	2^{13}	19.86%	186.3	189.1	1037.2	10895.4			57.6	
Katsura14	2^{14}	19.64%	1838.9	1487.4	9599.0	87131.9			58.5	
Katsura15	2^{15}	18.52%	11456.3	12109.2						
Random 11	2^{11}	21.53%	4.7	3.4	18.1	169.3	623.9	328.6	49.2	95.5
Random 12	2^{12}	21.26%	26.6	26.9	134.9	1335.8	4867.4	2581.1	49.6	95.8
Random 13	2^{13}	19.98%	146.8	193.5	949.6	10757.4	36727.0	19820.2	55.6	102.4
Random 14	2^{14}	19.64%	1000.7	1489.5	7832.4	84374.6			56.6	
Random 15	2^{15}	18.52%	6882.5	10914.02						
MinR(9,6,3)	980	26.82%	1.1	0.5	6.3	22.7	137.5	38.1	43.6	73.2
MinR(9,7,4)	4116	22.95%	28.4	28.5	208.1	1360.4	4985.8	2490.3	47.7	87.4
MinR(9,8,5)	14112	19.04%	543.6	1032.8						
MinR(9,9,6)	41580	16.91%	9048.2	22171.3						
Weierstrass	4096	7.54%	4.0	9.0	5.8	418.3	72.4	1823.6	46.7	203.7
Edwards \dagger	4096	3.41%	0.1	2.4	0.2	176.7	1.0	839.9	72.7	345.6
Cyclic 10 \dagger	34940	1.00%		3586.9	>16 hrs and >16 Gig					

Table 2: Timings of the method for the shape position case from DRL to LEX

Table 3 illustrates the performances of Algorithm 4 for the general case. As currently this method is only implemented preliminarily in Magma, only the number of field multiplications and other critical parameters are recorded, instead of the timings.

Benchmarks derived from Cyclic 5 and 6 instances are used. Instances with

ideals in shape position (marked with ‡) are also tested to demonstrate the generality of this method. Besides n and D denoting the number of variables and degree of the input ideal, the columns “Mat Density” and “Poly Density” denote the maximal percentage of nonzero entries in the matrices T_1, \dots, T_n and the density of resulting Gröbner bases respectively. The following 4 columns record the numbers of passes in the main loop of Algorithm 4, matrix multiplications, reductions and field multiplications.

As one can see from this table, the numbers of passes accord with the bound derived in theorem 4.1, and the number of operations is less than the original FGLM algorithm for Cyclic-like benchmarks. However, for instances of ideals in shape position, this method works but the complexity is not satisfactory. This is mainly because the resulting Gröbner bases in these cases are no longer sparse, and thus the reduction step becomes complex. Fortunately, in the top-level algorithm 5, it is not common to handle such ideals in shape position with this method.

Name	n	D	Mat Density	Poly Density	#Passes	#Mat.	#Red.	#Multi.
Cyclic5-2	2	55	4.89%	17.86%	165	318	107	$nD^{2.544}$
Cyclic5-3	3	65	8.73%	19.7%	294	704	227	$nD^{2.674}$
Cyclic5-4	4	70	10.71%	21.13%	429	1205	355	$nD^{2.723}$
Cyclic5	5	70	12.02%	21.13%	499	1347	421	$nD^{2.702}$
Cyclic6	6	156	11.46%	17.2%	1363	4464	1187	$nD^{2.781}$
Uteshev Bikker ‡	4	36	60.65%	100%	179	199	105	$nD^{2.992}$
D1 ‡	12	48	34.2%	51.02%	624	780	517	$nD^{2.874}$
Dessin2-6 ‡	6	42	46.94%	100%	294	336	205	$nD^{2.968}$

Table 3: Performances of Algorithm 4 for the general case from DRL to LEX

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